

# Geometry in the sparse methods

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# Signal representation

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- Represent  $f(t)$  as linear combination of basis elements

$$f(t) = \sum_i \alpha_i \psi_i(t) \quad \text{or} \quad f = \Psi \alpha \quad (1)$$

- $\{\psi_i(t)\}$  could be sinusoids, wavelets, curvelets...
- The coefficient sequence  $\alpha$

$$\alpha_i = \langle f, \psi_i \rangle \quad \text{or} \quad \alpha = \Psi^T f. \quad (2)$$

# Sparsity

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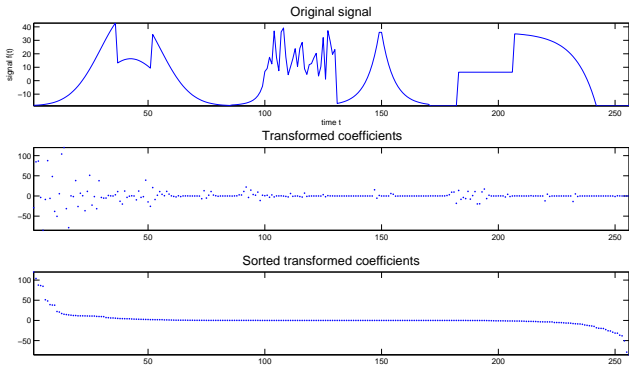
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# Basis pursuit

[Chen et al., 1999]

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- Consider underdetermined linear equation

$$\Psi_{n \times d} \beta_{d \times 1} = y_{n \times 1}, \quad (3)$$

where  $\Psi_j$ , the  $j$ th column of  $\Psi$ , is basis spanning the space of  $y$  and  $d \gg n$ .

- Basis pursuit

$$\min \|\beta\|_{\ell_1} \quad \text{subject to } \Psi\beta = y \quad (4)$$

can provide sparse solution  $\beta$ .

# Compressed sensing

[Donoho, 2006]

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- $x_0$  is  $k$ -sparse in  $\mathbb{R}^n$ , a random matrix  $\mathbf{A}$  obeys **RIP of order  $2k$** .
- A vector is said to be  $k$ -sparse if it has at most  $k$  nonzero entries.
- $x_0$  can be compressed to  $\mathbf{A}x_0$  in  $\mathbb{R}^d$ ,  $d = O(k \log n)$ .
- $x_0$  can be recovered exactly by

$$\min \|x\|_{\ell_1} \quad \text{subject to } \mathbf{A}x = y.$$

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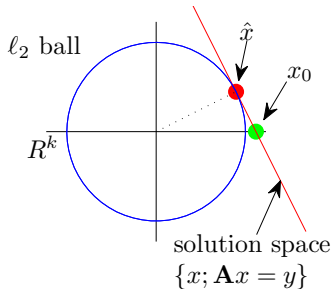
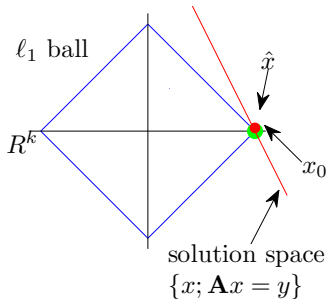
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# $\ell_1$ minimization in basis pursuit

■  $\min \|x\|_{\ell_1}$  subject to  $y = \mathbf{A}x$



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# Solid simplex

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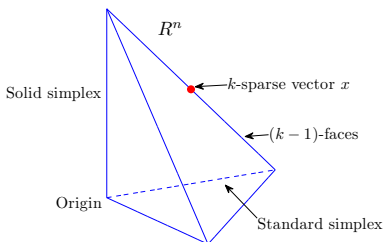
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- **Standard simplex**  $T^{n-1}$ : the convex hull of the unit basis vectors.
- **Solid simplex**  $T_0^n$ : the convex hull of  $T^{n-1}$  and the origin.
- $T^{n-1}$  is the **outward** part of  $T_0^n$ .

# Polytopes

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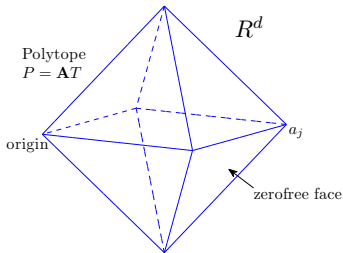
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- $P = \mathbf{A}T_0^n$  is a convex polytope in  $\mathbb{R}^d$ , where  $\mathbf{A} : \mathbb{R}^n \rightarrow \mathbb{R}^d$ .
- $P = \text{conv}(\{0\} \cup \{a_j\}_{j=1}^n)$ , where  $a_j$  is the  $j$ th column of  $\mathbf{A}$ .

# $k$ -neighborly polytope

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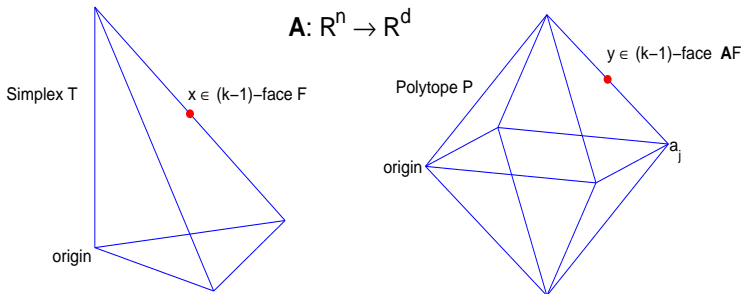
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- **$k$ -neighborly polytope:**  
every set of  $k$  vertices spans a  $(k - 1)$ -face of  $P$ .
- **outwardly  $k$ -neighborly polytope:**  
every set of  $k$  vertices not including the origin spans a  $(k - 1)$ -face of  $P$ .

# Neighborliness

[Donoho and Tanner, 2005]

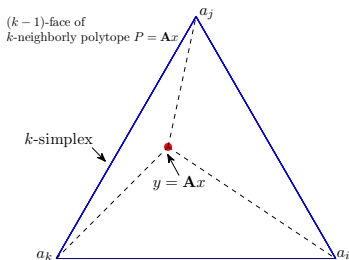
Suppose the polytope  $P = \mathbf{A}T$  has  $N$  vertices and outwardly  $k$ -neighborly, if and only if, for all  $\ell = 0, \dots, k - 1$ , and for all  $\ell$ -dimensional faces  $F$  of  $T^{n-1}$ ,  $\mathbf{A}F$  is a  $\ell$ -dimensional face of  $P$ .



# Unique representation

[Donoho and Tanner, 2005]

- For  $k$ -neighborly polytopes, every low-dimensional face is a simplex.
- Each point  $y$  on the face has a unique convex combination by the vertices of the simplex.



# Equivalent properties

[Donoho and Tanner, 2005]

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Let  $\mathbf{A} \in \mathbb{R}^{d \times n}$ ,  $d < n$ . The two properties of  $\mathbf{A}$  are equivalent

- 1 The polytope  $P$  is outwardly  $k$ -neighborly.
- 2 Whenever  $y = \mathbf{A}x$  has a nonnegative solution  $x_0$  having at most  $k$  nonzeros,  $x_0$  is unique nonnegative solution to  $\ell_1$  minimization problem.

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# Restricted isometry property

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- $\mathbf{A} \in \mathbb{R}^{d \times n}$  obeys a RIP for sets of size  $k$  if

$$(1 - \delta_k) \frac{d}{n} \|\beta\|_{\ell_2}^2 \leq \|\mathbf{A}\beta\|_{\ell_2}^2 \leq (1 + \delta_k) \frac{d}{n} \|\beta\|_{\ell_2}^2$$

for every  $k$ -sparse vector  $\beta$ .

- RIP preserve all  $k$  and lower dimensional planes from  $\mathbb{R}^n$  to  $\mathbb{R}^d$ .

# Randomness and RIP

[Baraniuk et al., 2008]

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- **A** obeys RIP for

$$k \leq Cd / \log(n/d + 1), \quad (5)$$

with high probability, when

- **A** is random Gaussian matrix.
- **A** is random binary matrix.

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# Local mixture model

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- Given observed data  $\mathcal{X} : x_1, \dots, x_N$  with  $t_1, \dots, t_n$  distinct values.
- According to [Lindsay, 1995], embedding the likelihood of mixture model in  $\mathbb{R}^n$  with  $-1$ -affine geometry.
- The likelihood of mixture model is

$$f(t; \theta, \mathbf{Q}) = f(t; \theta) + \sum_{j=1}^n \beta_j s_j(t), \quad (6)$$

where  $s_j(t)$  are the basis generated from data.

# Robust local mixture model

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- $s_j(t)$  can be chosen to be sparse for robustness of the model.

- For each  $t_i$  in observed data,

$$f(t_i; \theta, Q) = f(t_i; \theta) + \sum_{j \in \Omega_i} \beta_j s_j(t_i) \quad (7)$$

- For example, one  $x = t_i$  is added to  $\mathcal{X}$ , it will not affect the inference on  $\beta_j, j \notin \Omega_i$ .
- Sparse basis  $s_j(t)$  can be obtained by sparse methods.

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# Statistical model space

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- Consider a family of statistical models,  $\mathcal{M}_n$ , whose likelihood can be embedded in  $\mathbb{R}^n$  space.
- The true model locates in  $\mathbb{R}^k$ ,  $k \ll n$ .
- By random orthogonal matrix  $\mathbf{A}$  with RIP,  $\mathcal{M}_n$  can be projected into  $\mathbb{R}^m$ , where model sufficiency is kept.
- **What is the statistical inference property on such  $\mathbb{R}^m$ ?**

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- $\ell_1$  minimization.
- Sparse solution in  $\ell_1$  minimization.
- Outwardly  $k$ -neighborly polytope.
- RIP and randomness.
- Application to robust mixture models.
- Future work on statistical model space.

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