

# Sequential Monte Carlo:

## What, How and Some Reasons Why

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# Outline

- ▶ Background
- ▶ What?
- ▶ How?
- ▶ Why?
  - ▶ Bayesian Inference
  - ▶ Maximum Likelihood Parameter Estimation
  - ▶ Rare Event Simulation
  - ▶ Filtering (of Piecewise Deterministic Processes)

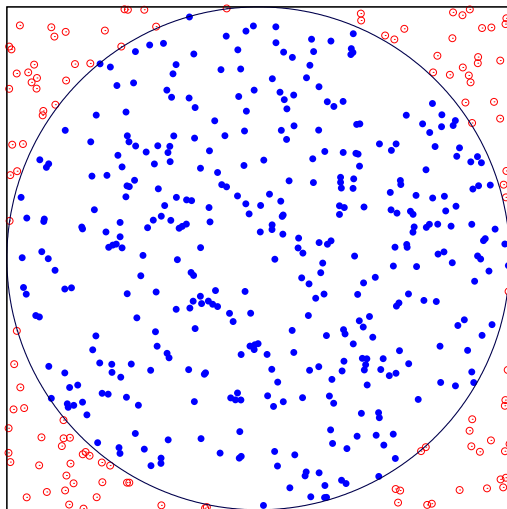
# Introduction

## Why Sample from Distributions?

- ▶ Integration (Bayesian methods, ...).
- ▶ Solving integral equations.
- ▶ Optimisation (SA, ...).
- ▶ Characterisation of the distribution (SMC, ...).
- ▶ Instead of evaluating a density (ABC).

General principle:

- ▶ Represent quantity of interest probabilistically.
- ▶ Use a sampling interpretation.

Estimating  $\pi$ 

- ▶ Rain is uniform.
- ▶ Circle is inscribed in square.
- ▶  $A_{\text{square}} = 4r^2$ .
- ▶  $A_{\text{circle}} = \pi r^2$ .
- ▶  $p = \frac{A_{\text{circle}}}{A_{\text{square}}} = \frac{\pi}{4}$ .
- ▶ 383 of 500 “successes”.
- ▶  $\hat{\pi} = 4 \frac{383}{500} = 3.06$ .
- ▶ Also obtain confidence intervals.

## The Monte Carlo Method

- ▶ Given a probability density,  $f$ ,

$$I = \int_E \varphi(x) f(x) dx$$

- ▶ Simple Monte Carlo solution:

- ▶ Sample  $X_1, \dots, X_N \stackrel{iid}{\sim} f$ .

- ▶ Estimate  $\hat{I} = \frac{1}{N} \sum_{i=1}^N \varphi(X_i)$ .

- ▶ Justified by the law of large numbers...
- ▶ and the central limit theorem.
- ▶ Can also be viewed as approximating  $\pi(dx) = f(x)dx$  with

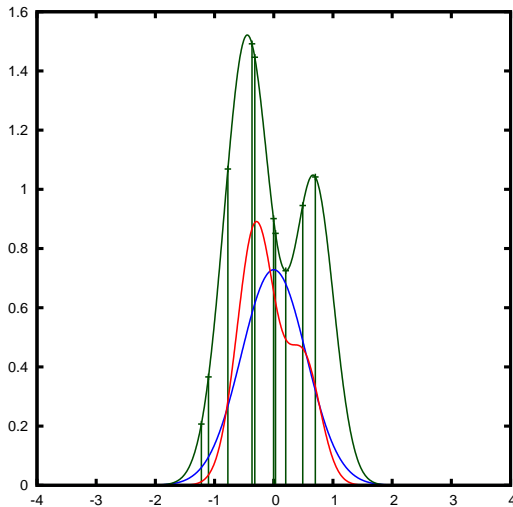
$$\hat{\pi}^N(dx) = \frac{1}{N} \sum_{i=1}^N \delta_{X_i}(dx).$$

## The Importance–Sampling Identity

- ▶ Given  $g$ , such that
  - ▶  $f(x) > 0 \Rightarrow g(x) > 0$
  - ▶ and  $f(x)/g(x) < \infty$ ,
 define  $w(x) = f(x)/g(x)$  and:

$$\begin{aligned}
 I &= \int \varphi(x) f(x) dx \\
 &= \int \varphi(x) f(x) g(x) / g(x) dx \\
 &= \int \varphi(x) w(x) g(x) dx.
 \end{aligned}$$

# Illustration of the Importance Sampling Identity





# Importance Sampling

- ▶ This suggests the importance sampling estimator:
  - ▶ Sample  $X_1, \dots, X_N \stackrel{iid}{\sim} g$ .
  - ▶ Estimate  $\hat{I} = \frac{1}{N} \sum_{i=1}^N w(X_i) \varphi(X_i)$ .
- ▶ Justified by the law of large numbers...
- ▶ and the central limit theorem.
- ▶ Can also be viewed as approximating  $\pi(dx) = f(x)dx$  with

$$\hat{\pi}^N(dx) = \frac{1}{N} \sum_{i=1}^N w(X_i) \delta_{X_i}(dx).$$

## Interesting Features of Importance Sampling

- ▶ Doesn't require samples from the distribution of interest.
- ▶ Variance of

$$\frac{1}{N} (\mathbb{E}_g[(w\varphi)^2] - \mathbb{E}_g[w\varphi]^2) = \frac{1}{N} (\mathbb{E}_f[w\varphi^2] - \mathbb{E}_f[\varphi]^2).$$

Simple Monte Carlo has a variance of

$$\frac{1}{N} (\mathbb{E}_f[\varphi^2] - \mathbb{E}_f[\varphi]^2).$$

- ▶ Importance sampling can *reduce* the variance. If

$$g(x) = \frac{f(x)\varphi(x)}{\int f(x)\varphi(x)dx},$$

then the variance is exactly 0.

## Self-Normalised Importance Sampling

- ▶ Often,  $f$  is known only up to a normalising constant.
- ▶ As  $\mathbb{E}_g(Cw\varphi) = C\mathbb{E}_f(\varphi)\dots$
- ▶ If  $v(x) = Cw(x)$ , then

$$\frac{\mathbb{E}_g(v\varphi)}{\mathbb{E}_g(v\mathbf{1})} = \frac{C\mathbb{E}_f(\varphi)}{C\mathbb{E}_f(\mathbf{1})} = \mathbb{E}_f(\varphi).$$

- ▶ Estimate the numerator and denominator with the same sample:

$$\hat{I} = \frac{\sum_{i=1}^N v(X_i)\varphi(X_i)}{\sum_{i=1}^N v(X_i)}.$$

- ▶ Biased for finite samples, but consistent.
- ▶ Typically reduces variance.

## Resampling

- ▶ We can produce unweighted samples from weighted ones.
- ▶ Given  $\{W_i, X_i\}_{i=1}^N$  a consistent resampling  $\{\tilde{X}_i\}_{i=1}^N$  is such that

$$\mathbb{E} \left[ \frac{1}{N} \sum_{i=1}^N \varphi(\tilde{X}_i) \middle| \{W_i, X_i\}_{i=1}^N \right] = \sum_{i=1}^N W_i \varphi(X_i)$$

for any continuous bounded  $\varphi$ .

- ▶ Simplest option: sample from empirical distribution

$$\tilde{X}_i \sim \sum_{i=1}^N W_i \delta_{X_i}(\cdot)$$

- ▶ Other approaches reduce the *additional* variance.

## Markov Chain Monte Carlo

- ▶ A Markov chain with kernel  $K(x, y)$  is  $f$ -invariant iff:

$$\int f(x)K(x, y)dx = f(y).$$

- ▶ MCMC simulates such a chain,  $X_1, \dots, X_N$ .
- ▶ It's ergodic averages:

$$\frac{1}{N} \sum_{i=1}^N \varphi(X_i)$$

approximate  $\mathbb{E}_f[\varphi]$ .

- ▶ Justified by ergodic theorems / central limit theorems.
- ▶ Difficulties include:
  - ▶ Constructing a good transition kernel.
  - ▶ Verifying convergence.

What?

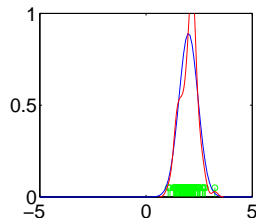
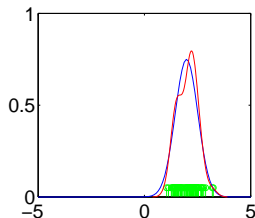
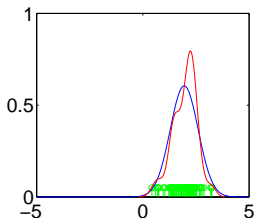
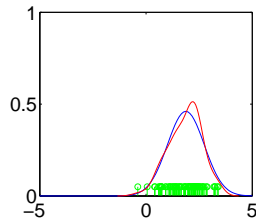
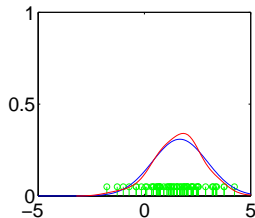
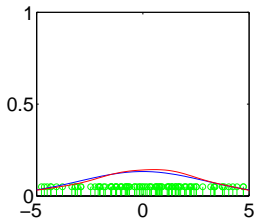
## What are sequential Monte Carlo methods?

“A class of methods for sampling from each of an ‘arbitrary’ sequence of distributions using importance sampling and resampling mechanisms.”

Iteratively, efficiently and using the structure of the problem.

## What

Or graphically...





# How?

## A Motivating Example: Filtering / Smoothing

- ▶ Let  $X_1, \dots$  denote the position of an object which follows Markovian dynamics:

$$X_n | \{X_{n-1} = x_{n-1}\} \sim f(\cdot | x_{n-1}).$$

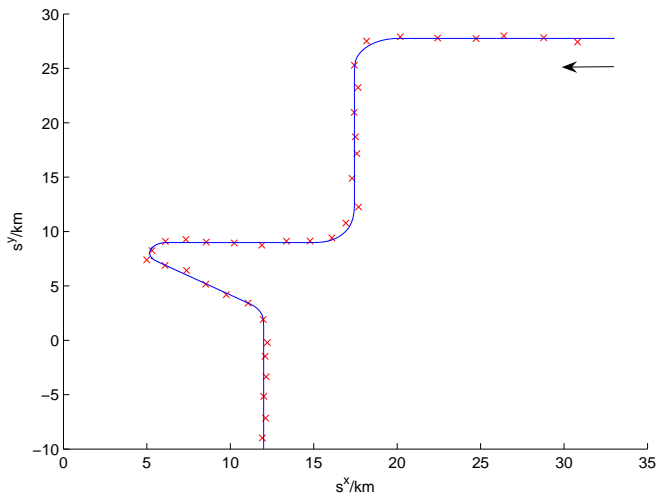
- ▶ Let  $Y_1, \dots$  denote a collection of observations:

$$Y_i | \{X_i = x_i\} \sim g(\cdot | x_i).$$

- ▶ Smoothing: estimate, as observations arrive,  $p(x_{1:n} | y_{1:n})$ .
- ▶ Filtering: estimate, as observations arrive,  $p(x_n | y_{1:n})$ .
- ▶ Formal Solution:

$$p(x_{1:n} | y_{1:n}) = p(x_{1:n-1} | y_{1:n-1}) \frac{f(x_n | x_{n-1}) g(y_n | x_n)}{p(y_n | y_{1:n-1})}$$

## How... An Illustrative Example



## But we could do importance sampling...

- ▶ If we sample  $\{X_{1:n}^{(i)}\}$  at time  $n$  from  $q_n(x_{1:n})$ , define

$$w_n(x_{1:n}) \propto \frac{p(x_{1:n}|y_{1:n})}{q(x_{1:n})} = \frac{p(x_{1:n}, y_{1:n})}{q(x_{1:n})p(y_{1:n})}$$

$$\propto \frac{f(x_1)g(y_1|x_1) \prod_{m=2}^n f(x_m|x_{m-1})g(y_m|x_m)}{q_n(x_{1:n})}$$

- ▶ and set  $W_n^{(i)} = w_n(X_{1:n}^{(i)}) / \sum_j w_n(X_{1:n}^{(j)})$ ,
- ▶ then  $\{W_n^{(i)}, X_n^{(i)}\}$  is a consistently weighted sample.
- ▶ This seems inefficient.

## Sequential Importance Sampling I

- ▶ Importance weight

$$\begin{aligned}
 w_n(x_{1:n}) &\propto \frac{f(x_1)g(y_1|x_1) \prod_{m=2}^n f(x_m|x_{m-1})g(y_m|x_m)}{q_n(x_{1:n})} \\
 &= \frac{f(x_1)g(y_1|x_1)}{q_n(x_1)} \prod_{m=2}^n \frac{f(x_m|x_{m-1})g(y_m|x_m)}{q_n(x_m|x_{1:m-1})}
 \end{aligned}$$

- ▶ Given  $\{W_{n-1}^{(i)}, X_{1:n-1}^{(i)}\}$  targetting  $p(x_{1:n-1}|y_{1:n-1})$
- ▶ We could let  $q_n(x_{1:n-1}) = q_{n-1}(x_{1:n-1})$  and sample each  $X_n^{(i)} \sim q_n(\cdot|X_{n-1}^{(i)})$ .

## Sequential Importance Sampling II

- And update the weights:

$$w_n(x_{1:n}) = w_{n-1}(x_{1:n-1}) \frac{f(x_n|x_{n-1})g(y_n|x_n)}{q_n(x_n|x_{n-1})}$$

$$W_n^{(i)} = w_n(X_{1:n}^{(i)})$$

$$= w_{n-1}(X_{1:n-1}^{(i)}) \frac{f(X_n^{(i)}|X_{n-1}^{(i)})g(y_n|X_n^{(i)})}{q_n(X_n^{(i)}|X_{n-1}^{(i)})}$$

$$= W_{n-1}^{(i)} \frac{f(X_n^{(i)}|X_{n-1}^{(i)})g(y_n|X_n^{(i)})}{q_n(X_n^{(i)}|X_{n-1}^{(i)})}$$

- If  $\int p(x_{1:n}|y_{1:n})dx_n \approx p(x_{1:n-1}|y_{1:n-1})$  this makes sense.
- We only need to store  $\{W_n^{(i)}, X_{n-1:n}^{(i)}\}$ .
- Same computation every iteration.

## Importance Sampling on Huge Spaces Doesn't Work

- ▶ It's said that IS *breaks the curse of dimensionality*:

$$\sqrt{N} \left[ \frac{1}{N} \sum_{i=1}^N w(X_i) \varphi(X_i) - \int \varphi(x) f(x) dx \right] \xrightarrow{d} \mathcal{N}(0, \text{Var}_g(w\varphi))$$

- ▶ This is true.
- ▶ But it's not *enough*.
- ▶  $\text{Var}_g(w\varphi)$  increases (often exponentially) with dimension.
- ▶ Eventually, an SIS estimator (of  $p(x_{1:n}|y_{1:n})$ ) will fail.
- ▶ We're only concerned with  $p(x_n|y_{1:n})$ : a *fixed-dimensional* distribution.

## Resampling Again: The SIR Algorithm

- ▶ Problem: variance of the weights builds up over time.
- ▶ Solution? Given  $\{W_{n-1}^{(i)}, X_{1:n-1}^{(i)}\}$ :
  1. Resample, to obtain  $\{\frac{1}{N}, \tilde{X}_{1:n-1}^{(i)}\}$ .
  2. Sample  $X_n^{(i)} \sim q_n(\cdot | \tilde{X}_{n-1}^{(i)})$ .
  3. Set  $X_{1:n-1}^{(i)} = \tilde{X}_{1:n-1}^{(i)}$ .
  4. Set  $W_n^{(i)} = f(X_n^{(i)} | X_{n-1}^{(i)})g(y_n | X_n^{(i)})/q_n(X_n^{(i)} | X_{n-1}^{(i)})$ .
- ▶ And continue as with SIS.
- ▶ There is a cost, but this really works.

Cf. Doucet and Johansen, 2010 (4) for a review of “particle filtering” methods.



## More Generally

- ▶ The problem in the previous example is really tracking a sequence of distributions.
- ▶ Key structural properties:
  - ▶ Size of space is increasing with time.
  - ▶ Consistency between existing part between distributions.
  - ▶ Most interested in what's new.
- ▶ Any problem of sequentially approximating a sequence of such distributions,  $p_n$ , can be addressed in the same way.

## Importance Sampling in This Setting

- ▶ Given  $p_n(x_{1:n})$  for  $n = 1, 2, \dots$
- ▶ We could sample from a sequence  $q_n(x_{1:n})$  for each  $n$ .
- ▶ Or we could let  $q_n(x_{1:n}) = q_n(x_n|x_{1:n-1})q_{n-1}(x_{1:n-1})$  and re-use our samples.
- ▶ The importance weights become:

$$\begin{aligned} w_n(x_{1:n}) &\propto \frac{p_n(x_{1:n})}{q_n(x_{1:n})} = \frac{p_n(x_{1:n})}{q_n(x_n|x_{1:n-1})q_{n-1}(x_{1:n-1})} \\ &= \frac{p_n(x_{1:n})}{q_n(x_n|x_{1:n-1})p_{n-1}(x_{1:n-1})} w_{n-1}(x_{1:n-1}) \end{aligned}$$

## Sequential Importance Sampling

At time 1.

For  $i = 1 : N$ , sample  $X_1^{(i)} \sim q_1(\cdot)$ .

For  $i = 1 : N$ , compute  $W_1^{(i)} \propto w_1(X_1^{(i)}) = \frac{p_1(X_1^{(i)})}{q_1(X_1^{(i)})}$ .

At time  $n$ ,  $n \geq 2$ .

*Sampling Step*

For  $i = 1 : N$ , sample  $X_n^{(i)} \sim q_n(\cdot | X_{n-1}^{(i)})$ .

*Weighting Step*

For  $i = 1 : N$ , compute

$$w_n(X_{1:n-1}^{(i)}, X_n^{(i)}) = \frac{p_n(X_{1:n-1}^{(i)}, X_n^{(i)})}{p_{n-1}(X_{1:n-1}^{(i)})q_n(X_n^{(i)} | X_{n-1}^{(i)})}$$

and  $W_n^{(i)} \propto W_{n-1}^{(i)} w_n(X_{1:n-1}^{(i)}, X_n^{(i)})$ .

## Sequential Importance Resampling

At time  $n$ ,  $n \geq 2$ .

*Sampling Step*

For  $i = 1 : N$ , sample  $X_{n,n}^{(i)} \sim q_n(\cdot | \tilde{X}_{n-1}^{(i)})$ .

*Resampling Step*

For  $i = 1 : N$ , compute

$$w_n(\tilde{X}_{n-1}^{(i)}, X_{n,n}^{(i)}) = \frac{p_n(\tilde{X}_{n-1}^{(i)}, X_{n,n}^{(i)})}{p_{n-1}(\tilde{X}_{n-1}^{(i)})q_n(X_{n,n}^{(i)} | \tilde{X}_{n-1}^{(i)})}$$

$$\text{and } W_n^{(i)} = \frac{w_n(\tilde{X}_{n-1}^{(i)}, X_{n,n}^{(i)})}{\sum_{j=1}^N w_n(\tilde{X}_{n-1}^{(j)}, X_{n,n}^{(j)})}$$

For  $i = 1 : N$ , sample  $\tilde{X}_n^{(i)} \sim \sum_{j=1}^N W_n^{(j)} \delta_{(\tilde{X}_{n-1}^{(j)}, X_{n,n}^{(j)})}(dx_{1:n})$ .

## SMC Samplers: In Essence

- ▶ Let  $\eta_{n-1}, \eta_n$  be distributions over  $E$ .
- ▶ Let  $K_n$  and  $L_{n-1}$  be Markov kernels from  $E$  to  $E$ .
- ▶ Given a set of weighted samples  $\{X_{n-1}^{(i)}, W_{n-1}^{(i)}\}_{i=1}^N$  such that

$$X_{n-1}^{(i)} \sim q_{n-1} \text{ and } W_{n-1}^{(i)} = \eta_{n-1}(X_{n-1}^{(i)})/q_{n-1}(X_{n-1}^{(i)}) :$$

- ▶ Sample  $X_n^{(i)} \sim K_n(X_{n-1}^{(i)}, \cdot)$ .
- ▶ Calculate  $W_n^{(i)} \propto W_{n-1}^{(i)} \frac{\eta_n(X_n^{(i)})L_{n-1}(X_n^{(i)}, X_{n-1}^{(i)})}{\eta_{n-1}(X_{n-1}^{(i)})K_n(X_{n-1}^{(i)}, X_n^{(i)})}$
- ▶ Now,  $\{W_n^{(i)}, (X_{n-1}^{(i)}, X_n^{(i)})\}$  targets  $\eta_n(x_n)L_{n-1}(x_n, x_{n-1})$   
and marginally  $\{W_n^{(i)}, X_n^{(i)}\}$  targets  $\eta_n(x_n)$ .

Del Moral et al., 2006 (3) suggest the SMC Sampler for a sequence of distributions  $\eta_1, \eta_2, \dots$

- ▶ Sample  $X_n^{(i)} \sim K_n(X_{n-1}^{(i)}, \cdot)$ .
- ▶  $\left\{ (X_{n-1}^{(i)}, X_n^{(i)}), W_{n-1}^{(i)} \right\}_{i=1}^N \sim \eta_{n-1}(X_{n-1}) K_n(X_{n-1}, X_n)$ .
- ▶ Set weights  $W_n^{(i)} = W_{n-1}^{(i)} \frac{\eta_n(X_n) L_{n-1}(X_n, X_{n-1})}{\eta_{n-1}(X_{n-1}) K_n(X_{n-1}, X_n)}$ .
- ▶ Thus:

$$\left\{ (X_{n-1}^{(i)}, X_n^{(i)}), W_n^{(i)} \right\}_{i=1}^N \stackrel{\text{targets}}{\sim} \eta_n(X_n) L_{n-1}(X_n, X_{n-1})$$

and, marginally,  $\left\{ X_n^{(i)}, W_n^{(i)} \right\}_{i=1}^{(i)} \stackrel{\text{targets}}{\sim} \eta_n$ .

- ▶ Optionally, resample to obtain an unweighted particle set.

## SMC Samplers are SIR Algorithms

- ▶ Given a sequence of *target* distributions,  $\eta_n$ , on  $E_n \dots$ ,
- ▶ construct a synthetic sequence  $\tilde{\eta}_n$  on spaces  $\bigotimes_{p=1}^n E_p$
- ▶ by introducing Markov kernels,  $L_p$  from  $E_{p+1}$  to  $E_p$ :

$$\tilde{\eta}_n(x_{1:n}) = \eta_n(x_n) \prod_{p=1}^{n-1} L_p(x_{p+1}, x_p),$$

- ▶ These distributions
  - ▶ have the target distributions as time marginals,
  - ▶ have the correct structure to employ SMC techniques,
  - ▶ lead to precisely the SMC sampler algorithm.

## SMC Outline

- ▶ Given a sample  $\{X_{1:n-1}^{(i)}\}_{i=1}^N$  targeting  $\tilde{\eta}_{n-1}$ ,
- ▶ sample  $X_n^{(i)} \sim K_n(X_{n-1}^{(i)}, \cdot)$ ,
- ▶ calculate

$$W_n(X_{1:n}^{(i)}) = \frac{\eta_n(X_n^{(i)})L_{n-1}(X_n^{(i)}, X_{n-1}^{(i)})}{\eta_{n-1}(X_{n-1}^{(i)})K_n(X_{n-1}^{(i)}, X_n^{(i)})}.$$

- ▶ Resample, yielding:  $\{X_{1:n}^{(i)}\}_{i=1}^N$  targeting  $\tilde{\eta}_n$ .
- ▶ Hints that we'd like to use

$$L_{n-1}(x_n, x_{n-1}) = \frac{\eta_{n-1}(x_{n-1})K_n(x_{n-1}, x_n)}{\int \eta_{n-1}(x'_{n-1})K_n(x'_{n-1}, x_n)}.$$



## Things to remember when doing SMC

- ▶ Choose proposals which ensure weights are bounded.
- ▶ Logarithms are good:
  - ▶ Unnormalized weights may be very large or small.
  - ▶ Importance weights may be the ratio of two similar expressions.
- ▶ Efficient resampling algorithms are  $\mathcal{O}(N)$ .
- ▶ Parallelisation is possible, but resampling complicates things.

Actually, it's rather easy in MatLab/R or similar.

## SMCTC: C++ Template Class for SMC Algorithms

- ▶ Implementing SMC algorithms in C/C++ isn't hard.
- ▶ Software for implementing general SMC algorithms (9).
- ▶ C++ element largely confined to the library.
- ▶ Available (under a GPL-3 license from)
  - `www2.warwick.ac.uk/fac/sci/statistics/staff/academic/johansen/smctc/`
  - or type “smctc” into google.
- ▶ Example code included.

Why?

# Bayesian Inference

See:

- ▶ Chopin, 2004 (1)
- ▶ Del Moral, Doucet and Jasra 2006 (2)
- ▶ Fan, Leslie and Wand 2008 (6)

and others.

## Bayesian Inference and Decision Making

Given

- ▶ prior  $p(\theta)$ ,
- ▶ likelihood  $p(y|\theta)$  and data  $y$ ,
- ▶ Bayesian inference depends upon

$$p(\theta|y) = p(y|\theta)p(\theta)/p(y)$$

Given a loss function  $L(d, \theta)$  we're interested in minimising

$$\bar{L}(d) = \int L(d, \theta)p(\theta|y)d\theta$$

With  $L_{SE}(d, \theta) = (d - \theta)^2$ :

$$d_{SE}^* = \int \theta p(\theta|y)d\theta.$$

## Data Tempering — Online Bayesian Inference

- ▶ Given data,  $y_{1,2,\dots}$  we have:

$$\text{Prior:} \quad \eta_0(\theta) = p(\theta)$$

$$\eta_1(\theta) = p(\theta|y_1) \propto p(y_1|\theta)p(\theta)$$

$$\eta_2(\theta) = p(\theta|y_{1:2}) \propto p(y_{1:2}|\theta)p(\theta)$$

$$\vdots$$

$$\text{Posterior:} \quad \eta_t(\theta) = p(\theta|y_{1:t}) \propto p(y_{1:t}|\theta)p(\theta)$$

- ▶  $\eta_t(\theta) \propto \eta_{t-1}(\theta)p(y_t|\theta, y_{1:t-1})$  — ideal for online inference.
- ▶ We can be flexible with  $\{\eta_n\}$ .
- ▶ Appealing interpretability.

## Tempering — Offline Bayesian Inference

- ▶ Given data,  $y_{1,2,\dots,t}$  we have:

$$\text{Prior:} \quad \eta_0(\theta) = p(\theta) = p(\theta)p(y_{1:t}|\theta)^0$$

$$\eta_1(\theta) \propto p(y_{1:t}|\theta)^{\gamma_1} p(\theta)$$

$$\eta_2(\theta) \propto p(y_{1:t}|\theta)^{\gamma_2} p(\theta)$$

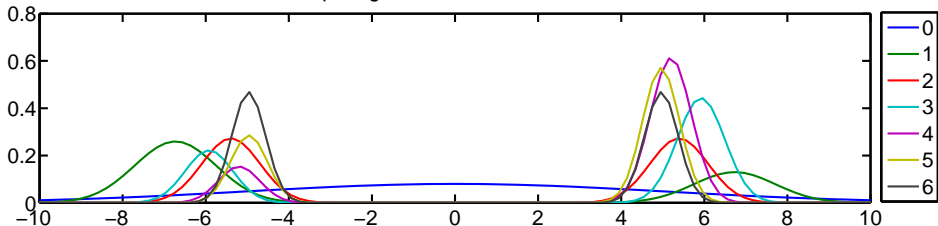
$$\vdots$$

$$\text{Posterior:} \quad \eta_P(\theta) = p(\theta|x_{1:t}) \propto p(x_{1:n}|\theta)^1 p(\theta).$$

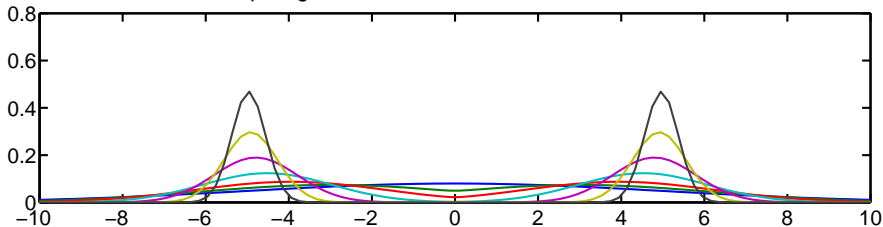
- ▶ Choose  $\{\gamma_n\}_{n=0}^P$  (non-decreasing, from 0 to 1).
- ▶ More regular than DT for offline inference.

## Bayesian Inference

Data Tempering: Distributions for 6 Observations



Tempering: Distributions from the same Observations





## Example: Changepoint Detection<sup>1</sup>

- ▶ Given data,  $y_{1:t}$  modelled by:

$$Y_t | \{S_{1:t-1} = s_{1:t-1}, Y_{1:t-1} = y_{1:t-1}\} \sim g_\theta(\cdot; S_{t-r:t}, y_{1:t-1})$$

$$S_t | \{S_{1:t-1} = s_{1:t-1}, Y_{1:t-1} = y_{1:t-1}\} \sim f_\theta(\cdot; s_{t-1})$$

- ▶ *Changepoints* are:  
the beginning of a run of length  $\geq k$  in  $\{S_t\}$
- ▶ Given  $\theta$ , the changepoint distribution is available explicitly.
- ▶ What about parameter uncertainty?

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<sup>1</sup>Thanks to Christopher Nam and John Aston

## An SMC approach to Parameter Uncertainty

- ▶ Let  $\eta_0(\theta) = p(\theta)$  and  $\eta_n(\theta) = p(\theta)p(y|\theta)^{\gamma_n}$ .
- ▶ Use SMC to obtain a marginal approximation of  $p(\theta|y)$ :

$$\hat{p}(\theta|y) = \sum_{i=1}^n W_T^{(i)} \delta_{\theta_T^{(i)}}(\theta)$$

- ▶ Look at the marginal of interest:

$$\begin{aligned} p(CP|y) &= \int p(CP|y, \theta)p(\theta|y)d\theta \\ &\approx \int p(CP|y, \theta)\hat{p}(\theta|y)d\theta \\ &= \sum_{i=1}^n W_T^{(i)} p(CP|y, \theta_T^{(i)}) \end{aligned}$$

- ▶ A Monte Carlo estimate of the marginal distribution.

# Parameter Estimation in Latent Variable Models

See Johansen, Doucet and Davy 2008 (11)

## Maximum {Likelihood|*a Posteriori*} Estimation

- ▶ Consider a model with:
  - ▶ parameters,  $\theta$ ,
  - ▶ latent variables,  $x$ , and
  - ▶ observed data,  $y$ .
- ▶ Aim to maximise Marginal likelihood

$$p(y|\theta) = \int p(x, y|\theta) dx$$

or posterior

$$p(\theta|y) \propto \int p(x, y|\theta)p(\theta) dx.$$

- ▶ Traditional approach is Expectation-Maximisation (EM)
  - ▶ Requires objective function in closed form.
  - ▶ Susceptible to trapping in local optima.

## A Probabilistic Approach

- ▶ A distribution of the form

$$\pi(\theta|y) \propto p(\theta)p(y|\theta)^\gamma$$

will become concentrated, as  $\gamma \rightarrow \infty$  on the maximisers of  $p(y|\theta)$  under weak conditions (Hwang, 1980).

- ▶ **Key point:** Synthetic distributions of the form:

$$\bar{\pi}_\gamma(\theta, x_{1:\gamma}|y) \propto p(\theta) \prod_{i=1}^{\gamma} p(x_i, y|\theta)$$

admit the marginals

$$\bar{\pi}_\gamma(\theta|y) \propto p(\theta)p(y|\theta)^\gamma.$$

## Maximum Likelihood via SMC

- ▶ Use a sequence of distributions  $\eta_n = \pi_{\gamma_n}$  for some  $\{\gamma_n\}$ .
- ▶ Suggested in an MCMC context [Doucet et al., 2002 (5)].
  - ▶ Requires extremely slow “annealing”.
  - ▶ Separation between distributions is large.
- ▶ SMC has two main advantages:
  - ▶ Introducing bridging distributions, for  $\gamma = \lfloor \gamma \rfloor + \langle \gamma \rangle$ , of:

$$\bar{\pi}_{\gamma}(\theta, x_{1:\lfloor \gamma \rfloor + 1} | y) \propto p(\theta) p(x_{\lfloor \gamma \rfloor + 1}, y | \theta)^{\langle \gamma \rangle} \prod_{i=1}^{\lfloor \gamma \rfloor} p(x_i, y | \theta)$$

is straightforward.

- ▶ Population of samples improves robustness.

## Three Algorithms

- ▶ A generic SMC sampler can be written down directly...
- ▶ Easy case:
  - ▶ Sample from  $p(x_n|y, \theta_{n-1})$  and  $p(\theta_n|x_n, y)$ .
  - ▶ Weight according to  $p(y|\theta_{n-1})^{\gamma_n - \gamma_{n-1}}$ .
- ▶ General case:
  - ▶ Sample existing variables from a  $\eta_{n-1}$ -invariant kernel:

$$(\theta_n, X_{n,1:\gamma_{n-1}}) \sim \mathcal{K}_{n-1}((\theta_{n-1}, X_{n-1}), \cdot).$$

- ▶ Sample new variables from an arbitrary proposal:

$$X_{n,\gamma_{n-1}+1:\gamma_n} \sim q(\cdot|\theta_n).$$

- ▶ Use the composition of a time-reversal and optimal auxiliary kernel.
- ▶ Weight expression does not involve the marginal likelihood.

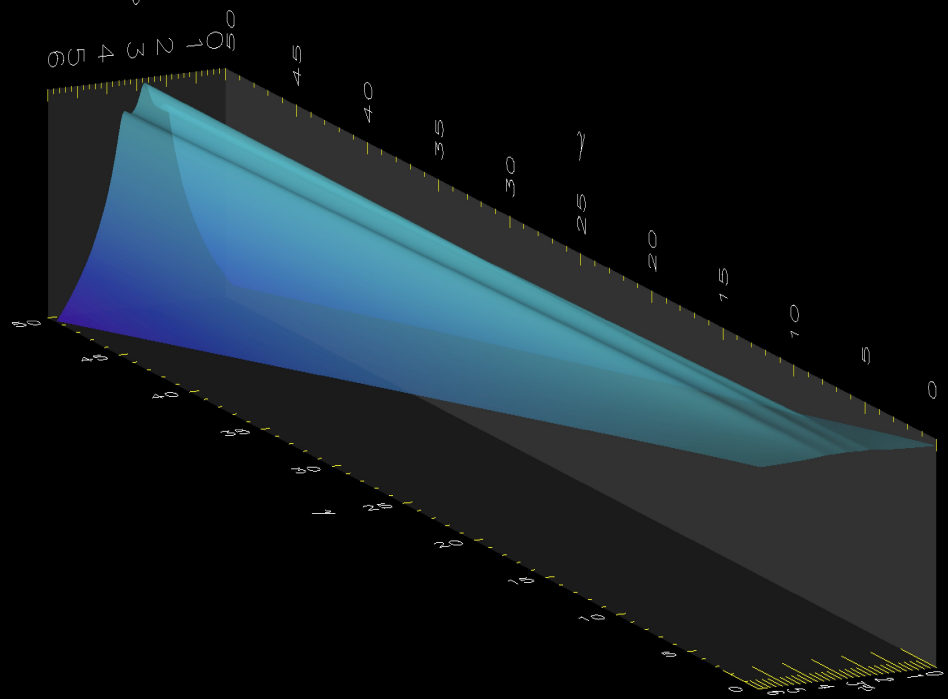
## Toy Example

- ▶ Student  $t$ -distribution of unknown location parameter  $\theta$  with  $\nu = 0.05$ .
- ▶ Four observations are available,  $y = (-20, 1, 2, 3)$ .
- ▶ Log likelihood is:

$$\log p(y|\theta) = -0.525 \sum_{i=1}^4 \log (0.05 + (y_i - \theta)^2).$$

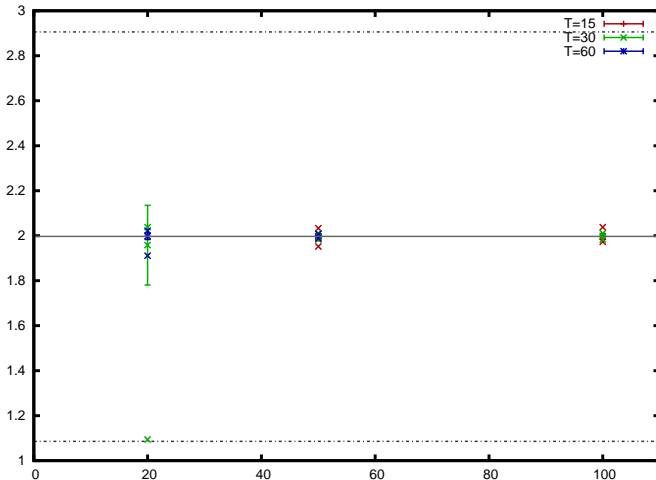
- ▶ Global maximum is at 1.997.
- ▶ Local maxima at  $\{-19.993, 1.086, 2.906\}$ .





## Parameter Estimation in Latent Variable Models

It actually works...

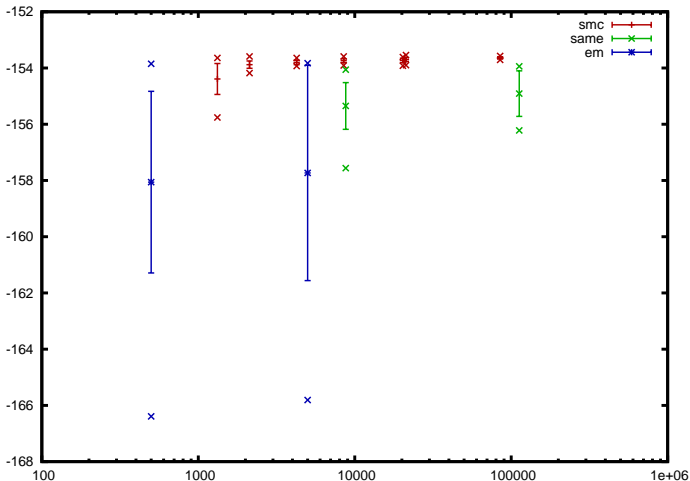


## Example: Gaussian Mixture Model – MAP Estimation

- ▶ Likelihood  $p(y|x, \omega, \mu, \sigma) = \mathcal{N}(y|\mu_x, \sigma_x^2)$ .
- ▶ Marginal likelihood  $p(y|\omega, \mu, \sigma) = \sum_{j=1}^3 \omega_j \mathcal{N}(y|\mu_j, \sigma_j^2)$ .
- ▶ Diffuse conjugate priors were employed.
- ▶ All full conditional distributions of interest are available.
- ▶ Marginal posterior can be calculated.

## Parameter Estimation in Latent Variable Models

## Example: GMM (Galaxy Data Set)



# Rare Event Simulation

See Johansen, Doucet and Del Moral, 2006 (10).

## The Trouble with Rare Events

- ▶ Consider a random variable,  $X$ , with density  $f$ .
- ▶ If  $\{X \in \mathcal{T}\}$  is a *rare* event,  $p = \mathbb{P}(\{X \in \mathcal{T}\}) < 10^{-6}$ .
- ▶ With simple Monte Carlo simulation  $X^{(i)} \sim \mathbb{P}$ :

$$\mathbb{E} \left[ \frac{1}{N} \sum_{i=1}^N \mathbb{I}_{\mathcal{T}}(X^{(i)}) \right] = \mathbb{P}(\{X \in \mathcal{T}\}) = p$$

$$\text{Var} \left[ \frac{1}{N} \sum_{i=1}^N \mathbb{I}_{\mathcal{T}}(X^{(i)}) \right] = p(1 - p)/N$$

- ▶ But  $\sqrt{p(1 - p)/N}/p \approx \sqrt{1/Np}$ .

## Importance Sampling of Rare Events

- ▶ In principle, if we sample from:

$$g(x) = \frac{f(x)\mathbb{I}_{\mathcal{T}}(x)}{\int f(x')\mathbb{I}_{\mathcal{T}}(x')dx'}$$

- ▶ And use weighting:

$$w(x) = \frac{f(x)}{g(x)} = f(x) \frac{\int f(x')\mathbb{I}_{\mathcal{T}}(x')dx'}{f(x)\mathbb{I}_{\mathcal{T}}(x)}$$

$$\stackrel{\text{a.e.}}{=} \int f(x')\mathbb{I}_{\mathcal{T}}(x')dx'$$

- ▶ We get the answer with zero variance using 1 sample.

## Static Rare Events

Consider *static rare events*:

- ▶ Do the first  $P + 1$  elements of a Markov chain lie in a  $\mathcal{T}$ ?
- ▶ We are interested in

$$\mathbb{P}_{\mu_0}(x_{0:P} \in \mathcal{T})$$

and

$$\mathbb{P}_{\mu_0}(x_{0:P} \in dx_{0:P} | x_{0:P} \in \mathcal{T})$$

- ▶ We assume that the rare event is characterised as a level set of a suitable potential function:

$$V : \mathcal{T} \rightarrow [\hat{V}, \infty), \text{ and } V : E_{0:P} \setminus \mathcal{T} \rightarrow (-\infty, \hat{V}).$$



## Static Rare Events: Our Approach

- ▶ Initialise by sampling from the law of the Markov chain.
- ▶ Iteratively obtain samples from a sequence of distributions which moves “smoothly” towards the target.
- ▶ Proposed sequence of distributions:

$$\eta_n(dx_{0:P}) \propto \mathbb{P}_{\mu_0}(dx_{0:P})g_{n/T}(x_{0:P})$$

$$g_\theta(x_{0:P}) = \left(1 + \exp\left(-\alpha(\theta)\left(V(x_{0:P}) - \hat{V}\right)\right)\right)^{-1}$$

- ▶ Estimate the normalising constant of the final distribution and correct via importance sampling.

## Path Sampling [See ☆☆ or Gelman and Meng, 1998]

- ▶ Given a sequence of densities  $p(x|\theta) = q(x|\theta)/z(\theta)$ :

$$\frac{d}{d\theta} \log z(\theta) = \mathbb{E}_{\theta} \left[ \frac{d}{d\theta} \log q(\cdot|\theta) \right] \quad (\star)$$

where the expectation is taken with respect to  $p(\cdot|\theta)$ .

- ▶ Consequently, we obtain:

$$\log \left( \frac{z(1)}{z(0)} \right) = \int_0^1 \mathbb{E}_{\theta} \left[ \frac{d}{d\theta} \log q(\cdot|\theta) \right]$$

- ▶ In our case, we use our particle system to approximate *both* integrals.

## Rare Events

Approximate the path sampling identity to estimate the normalising constant:

$$\hat{Z}_1 = \frac{1}{2} \exp \left[ \sum_{n=1}^T (\alpha(n/T) - \alpha((n-1)/T)) \frac{\hat{E}_{n-1} + \hat{E}_n}{2} \right]$$

$$\hat{E}_n = \frac{\sum_{j=1}^N W_n^{(j)} \frac{V(X_n^{(j)}) - \hat{V}}{1 + \exp(\alpha_n(V(X_n^{(j)}) - \hat{V}))}}{\sum_{j=1}^N W_n^{(j)}}$$

Estimate the rare event probability:

$$p^* = \hat{Z}_1 \frac{\sum_{j=1}^N W_T^{(j)} \left( 1 + \exp(\alpha(1)(V(X_T^{(j)}) - \hat{V})) \right) \mathbb{I}_{(\hat{V}, \infty]}(V(X_T^{(j)}))}{\sum_{j=1}^N W_T^{(j)}}$$

## Example: Gaussian Random Walk

- ▶ A toy example:  $M_t(R_{t-1}, R_t) = \mathcal{N}(R_t | R_{t-1}, 1)$ .
- ▶  $\mathcal{T} = \mathbb{R}^P \times [\hat{V}, \infty)$ .
- ▶ Proposal kernel:

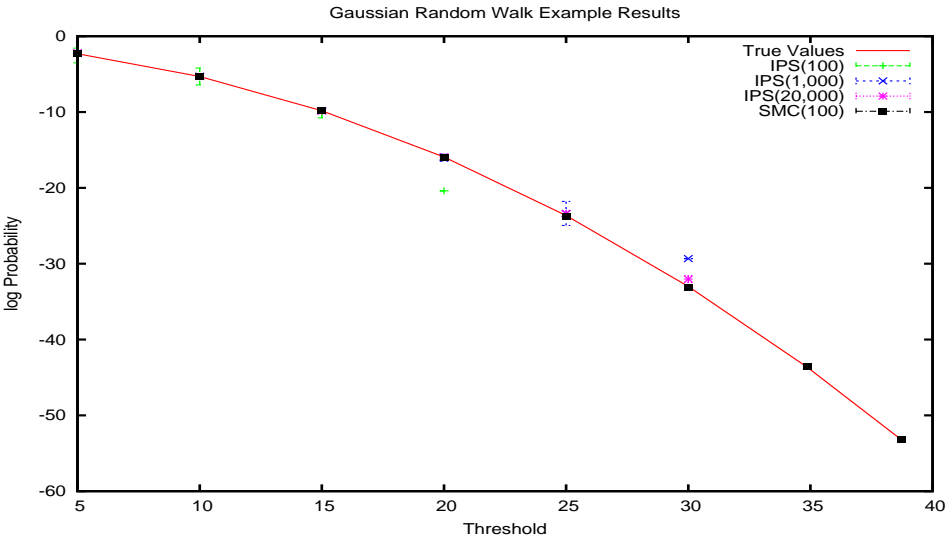
$$K_n(X_{n-1}, X_n) = \sum_{j=-S}^S \alpha_{n+1}(X_{n-1}, X_n) \prod_{i=1}^P \delta_{X_{n-1}, i+ij} \delta(X_{n,i}),$$

where the weighting of individual moves is given by

$$\alpha_n(X_{n-1}, X_n) \propto \eta_n(X_n).$$

- ▶ Linear annealing schedule.
- ▶ Number of distributions  $T \propto \hat{V}^{3/2}$  ( $T=2500$  when  $\hat{V} = 25$ ).

## Rare Events



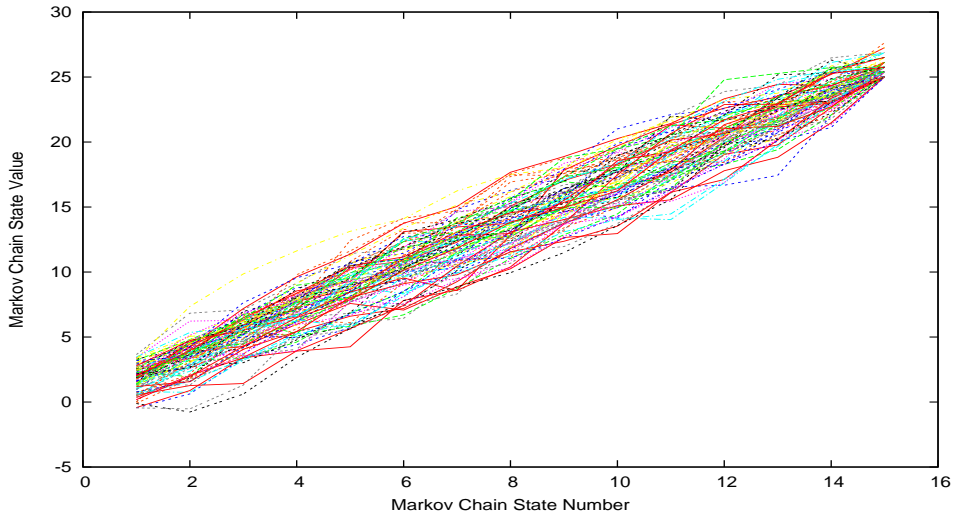
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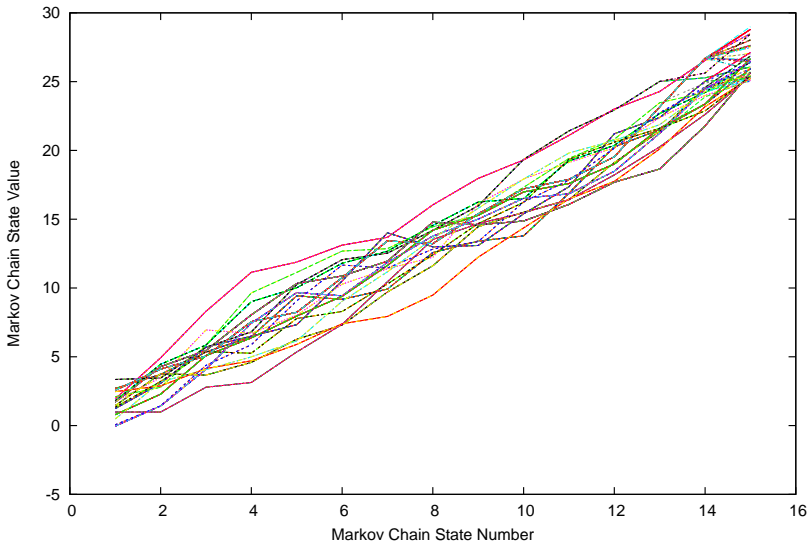
## Rare Events

Typical SMC Run -- All Particles



## Rare Events

Typical IPS Run -- Particles Which Hit The Rare Set



# Filtering of Piecewise Deterministic Processes

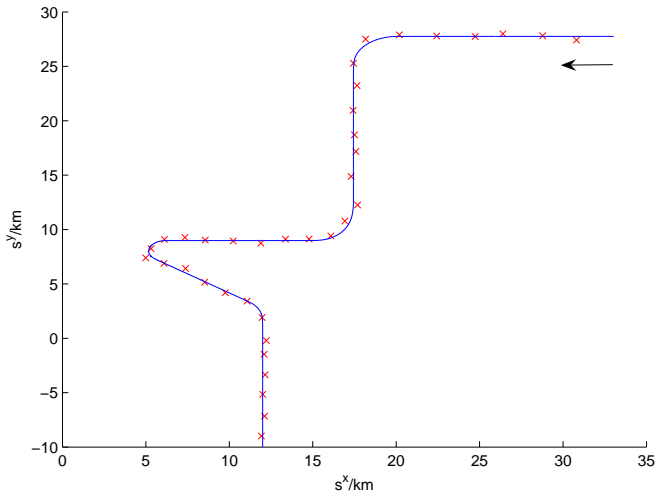
See Whiteley, Johansen and Godsill, 2007;2010 (12, 13)



## Motivation: Observing a Manoeuvring Object

- ▶ For  $t \in \mathbb{R}_0^+$ , consider object with
  - ▶ position  $s_t$ ,
  - ▶ velocity  $v_t$  and
  - ▶ acceleration  $a_t$
- ▶ Let  $\zeta_t = (s_t, v_t, a_t)$
- ▶ From initial condition  $\zeta_0$ , state evolves until random time  $\tau_1$ , at which acceleration jumps to a new random value, yielding  $\zeta_{\tau_1}$
- ▶ From  $\zeta_{\tau_1}$ , evolution until  $\tau_2$ , state becomes  $\zeta_{\tau_2}$ , etc.
- ▶ At each Observation time,  $(t_n)_{n \in \mathbb{N}}$ , a noisy measurement of the object's position is made.

## Filtering



## An Abstract Formulation

- ▶ Pair Markov chain  $(\tau_j, \theta_j)_{j \in \mathbb{N}}$ ,  $\tau_j \in \mathbb{R}^+$ ,  $\theta_j \in \Theta$

$$p(d(\tau_j, \theta_j) | \tau_{j-1}, \theta_{j-1}) = q(d\theta_j | \theta_{j-1}, \tau_j, \tau_{j-1}) f(d\tau_j | \tau_{j-1}),$$

- ▶ Count the jumps  $\nu_t := \sum_j \mathbb{I}_{[\tau_j \leq t]}$
- ▶ Deterministic evolution function  $F : \mathbb{R}_0^+ \times \Theta \rightarrow \Theta$ , s.t.  
 $\forall \theta \in \Theta$ ,

$$F(0, \theta) = \theta$$

- ▶ Signal process  $(\zeta_t)_{t \in \mathbb{R}_0^+}$ ,

$$\zeta_t := F(t - \tau_{\nu_t}, \theta_{\nu_t})$$

# Filtering 1

- ▶ This describes a Piecewise Deterministic Process.
- ▶ It's partially observed via observations  $(Y_n)_{n \in \mathbb{N}}$ , e.g.,

$$Y_n = G(\zeta_{t_n}) + V_n$$

and likelihood function  $g_n(y_n | \zeta_{t_n})$

- ▶ Filtering: given observations,  $y_{1:n}$ , estimate  $\zeta_{t_n}$ .
- ▶ How can we approximate  $p(\zeta_{t_n} | y_{1:n})$ ,  $p(\zeta_{t_{n+1}} | y_{1:n+1})$ , ... ?

## Filtering 2

- ▶ Sequence of spaces  $(E_n)_{n \in \mathbb{N}}$ ,

$$E_n = \bigsqcup_{k=0}^{\infty} \{k\} \times \mathbb{T}_{n,k} \times \Theta^{k+1},$$

$$\mathbb{T}_{n,k} = \{\tau_{1:k} : 0 < \tau_1 < \tau_2 < \dots < \tau_k \leq t_n\}.$$

- ▶ Define  $k_n := \nu_{t_n}$  and  $X_n = (\zeta_0, k_n, \tau_{1:k_n}, \theta_{1:k_n}) \in E_n$
- ▶ Sequence of posterior distributions  $(\eta_n)_{n \in \mathbb{N}}$

$$\begin{aligned} \eta_n(x_n) &\propto q(\zeta_0) \prod_{j=1}^{k_n} f(\tau_j | \tau_{j-1}) q(\theta_j | \theta_{j-1}, \tau_j, \tau_{j-1}) \\ &\quad \times \prod_{p=1}^n g_p(y_p | \zeta_{t_p}) S(\tau_{k_n}, t_n) \end{aligned}$$

## SMC Filtering

- ▶ Recall  $X_n = (\zeta_0, k_n, \tau_{1:k_n}, \theta_{1:k_n})$  specifies a path  $(\zeta_t)_{t \in [0, t_n]}$
- ▶ If forward kernel  $K_n$  only alters the recent components of  $x_{n-1}$  and adds new jumps/parameters in  $E_n \setminus E_{n-1}$ , online operation is possible

$$p(d\zeta_{t_n} | y_{1:n}) \approx \sum_{i=1}^N W_n^{(i)} \delta_{F(t_n - \tau_{k_n}^{(i)}, \theta_{k_n}^{(i)})}(d\zeta_{t_n})$$

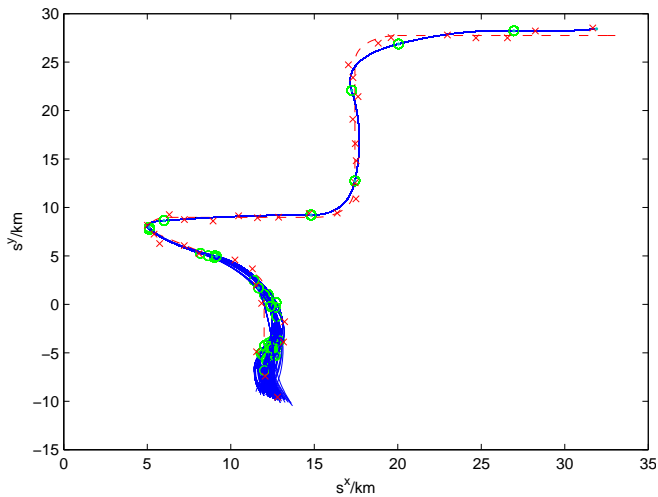
- ▶ A mixture proposal

$$K_n(x_{n-1}, x_n) = \sum_m \alpha_{n,m}(x_{n-1}) K_{n,m}(x_{n-1}, x_n),$$

## SMC Filtering

- ▶ When  $K_n$  corresponds to extending  $x_{n-1}$  into  $E_n$  by sampling from the prior, obtain the algorithm of (Godsill et al., 2007).
- ▶ This is inefficient as involves propagating multiple copies of particles after resampling
- ▶ A more efficient strategy is to propose births and to perturb the most recent jump time/parameter,  $(\tau_k, \theta_k)$
- ▶ To minimize the variance the importance weights, we would like to draw from  $\eta_n(\tau_k, \theta_k | x_{n-1} \setminus (\tau_k, \theta_k))$ , or sensible approximations thereof.

## Filtering

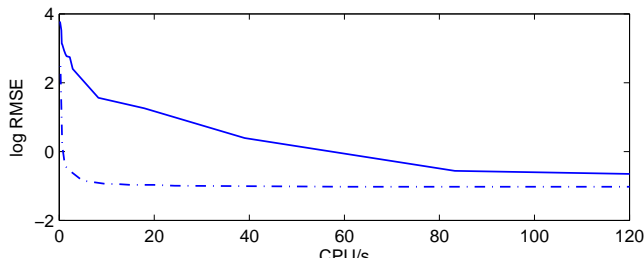




## Filtering

$N$	Godsill et al. 2007		Whiteley et al. 2007	
	RMSE / km	CPU / s	RMSE / km	CPU / s
50	42.62	0.24	0.88	1.32
100	33.49	0.49	0.66	2.62
250	22.89	1.23	0.54	6.56
500	17.26	2.42	0.51	12.98
1000	12.68	5.00	0.50	26.07
2500	6.18	13.20	0.49	67.32
5000	3.52	28.79	0.48	142.84

RMSE and CPU time (200 runs).



## Convergence

- ▶ This framework allows us to analyse algorithm of Godsill et al. 2007
- ▶  $\mu_n(\varphi) := \int \varphi(\zeta_{t_n}) p(d\zeta_{t_n} | y_{1:n})$  and  $\mu_n^N(\varphi)$  the corresponding SMC approximation
- ▶ Under standard regularity conditions

$$\sqrt{N}(\mu_n^N(\varphi) - \mu_n(\varphi)) \Rightarrow \mathcal{N}(0, \sigma_n^2(\varphi))$$

- ▶ Under rather strong assumptions\*

$$\mathbb{E} [|\mu_n^N(\varphi) - \mu_n(\varphi)|^p]^{1/p} \leq \frac{c_p(\varphi)}{\sqrt{N}}$$

\*which include:  $(\zeta_{t_n})_{n \in \mathbb{N}}$  is uniformly ergodic Markov, likelihood bounded above and away from zero uniformly in time

# Conclusion

## In Conclusion

- ▶ Monte Carlo Methods have uses beyond the calculation of posterior means.
- ▶ SMC provides a viable alternative to MCMC.
- ▶ SMC is effective at:
  - ▶ ML and MAP estimation;
  - ▶ rare event estimation;
  - ▶ filtering outside the standard particle filtering framework.
  - ▶ ...
  - ▶ Other published applications include: approximate Bayesian computation, Bayesian estimation in GLMMs, options pricing and estimation in partially observed marked point processes, filtering of diffusions, air traffic control, optimal design.

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## Path Sampling Identity

Given a probability density,  $p(x|\theta) = q(x|\theta)/z(\theta)$ :

$$\begin{aligned}
 \frac{\partial}{\partial \theta} \log z(\theta) &= \frac{1}{z(\theta)} \frac{\partial}{\partial \theta} z(\theta) \\
 &= \frac{1}{z(\theta)} \frac{\partial}{\partial \theta} \int q(x|\theta) dx \\
 &= \int \frac{1}{z(\theta)} \frac{\partial}{\partial \theta} q(x|\theta) dx && (**) \\
 &= \int \frac{p(x|\theta)}{q(x|\theta)} \frac{\partial}{\partial \theta} q(x|\theta) dx \\
 &= \int p(x|\theta) \frac{\partial}{\partial \theta} \log q(x|\theta) dx = \mathbb{E}_{p(\cdot|\theta)} \left[ \frac{\partial}{\partial \theta} \log q(x|\theta) \right]
 \end{aligned}$$

wherever  $**$  is permissible. Back to  $*$ .