## Maximum-Feasible Subsystems: Algorithms and Complexity

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## Example

Given a system of equations/inequalities satisfy the largest number of them that can be satisfied simultaneously.

$$x_1 + x_2 = 1$$
  
 $x_1 = 1$   
 $x_2 = 1$ 

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At most *two* of the equations above are feasible.

#### Maximum Feasible Subsystem

Given a matrix  $A \in \mathbb{Q}^{m \times n}$ , and  $u \in \mathbb{Q}^m$ , the maximum feasible subsystem problem is to find the largest subsystem of

 $Ax \diamond u$ 

that is feasible, where  $\diamond \in \{\leq, <, =\}$ .

## Applications

► Operations Research: Modeling real-life problems using LPs.

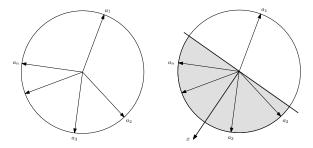
- Computational Geometry: Densest Hemisphere
- Machine Learning
- Maximum Acyclic Subgraphs
- Pricing
- Several Others

## Application: Large LP models

- Modeling using large-scale LPs may lead to infeasible systems.
- Diagnosing infeasibility done by extracting a minimal infeasible system (Eg. CPLEX IIS<sup>1</sup> solver).
- This is the complementary problem, but much more difficult.

#### Application: Densest Hemisphere

Given a set of points  $\{a_1, \ldots, a_n\}$  on a sphere  $\mathbb{S}^{n-1}$  in  $\mathbb{R}^n$ . The *Densest Hemisphere* problem is to find a halfspace that contains the *maximum number of points*.



 $\max\{a_i:a_i^Tx\geq 0\}$ 

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## Application: Max Acyclic Subgraph

 $x_5$ 

 $D = (V, A) \text{ directed graph. Find } A' \subseteq A \text{ s.t. } D(V, A') \text{ is acyclic.}$   $x_1$   $x_2 - x_1 \geq 1$   $x_3 - x_2 \geq 1$   $x_4 - x_3 \geq 1$   $x_1 - x_4 \geq 1$   $\vdots$ 

## Application: Max Acyclic Subgraph

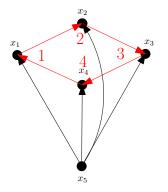
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## Application: Max Acyclic Subgraph

D = (V, A) directed graph. Find  $A' \subseteq A$  s.t. D(V, A') is acyclic.



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## • $E = \{e_1, \ldots, e_m\}$ of items to sell.

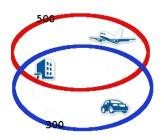
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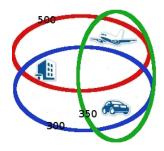
- $E = \{e_1, \ldots, e_m\}$  of items to sell.
- Buyer interested in a subset.

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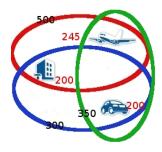
Buyer *i* has budget  $B_i$ .



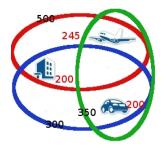
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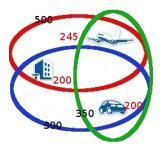
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- Buyers interested in subsets of items.
- Each buyer i has a budget B<sub>i</sub>.
- Buyer buys if the total price is within her budget.



200 + 245	<	500 Buys
200 + 200	>	300 Does not Buy
200 + 245	>	350 Does not buy

Total Profit : 200 + 245 = 445.

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# 200 + 245 <</td> 500 Buys 200 + 200 > 300 Does not Buy 200 + 245 > 350 Does not buy

Total Profit : 200 + 245 = 445.

#### Objective

Set prices to maximize profit.

## Pricing

Assume buyers are single minded, i.e., each buyer is interested in exactly one subset.

- Assume we have infinitely many copies of each item.
- Also considered:
  - Buyers have different valuations on different subsets.
  - Finite copies of each item.

#### Lemma

There exists a 2-approximate solution S to Pricing such that each buyer i in S spends at least  $B_i/2$ .

#### Proof.

Let OPT be the optimal solution.  $OPT = OPT_{<} + OPT_{\geq}$ . If Lemma is not true, we can *double* the price of each item, and  $OPT_{<}$  is still feasible, leading to a contradiction.

With a loss of a factor of 2, we can assume each buyer spends at least  $1/2\ \rm her$  budget.

Define a variable  $p_e$  = Price of item  $e \in E$ . Then, for each buyer  $i \in I$ , we can write:

$$B_i/2 \leq \sum_{e \in I_i} p_e \leq B_i$$
 of weight  $B_i$ 

A Weighted Maximum Feasible Subsystem Problem: Maximize the weight of the satisfied constraints.

## Related Work

#### ► [Amaldi,Kann 95]

- ▶  $Ax \diamond u$ ,  $\diamond \in \{\leq,=\}$  NP-hard even if  $A_{ij} \in \{-1,1\}, \{-1,0,1\}$
- 2-approximation for  $Ax \leq b$ .
- Also studied variations where some inequalities must be satisfied in any feasible solution.

► *Ax* = *b* 

- Feige, Reichman 07] Ax = b is hard to approximate beyond m<sup>1−ϵ</sup> for any ϵ > 0.
- [Guruswami,Raghavendra 07] Ax = b with  $|A_i| \le 3$  is hard to approximate beyond  $m^{1-\epsilon}$  for any  $\epsilon > 0$ .

 [Amaldi,Kann 98] Complexity of Minimizing unsatisfied constraints.

## MFS with 0/1 Matrices

Given a matrix  $A_{m \times n}$ ,  $A_{ij} \in \{0, 1\}$ , and  $I, u \in \mathbb{Q}^m$ , and a weight function  $w : \{1, \ldots, m\} \to \mathbb{Q}$ , find a maximum weight feasible subsystem of

$$\begin{array}{rrrr} I_i \leq & A_i^T x & \leq u_i & (w_i) \\ & x & \geq 0 \end{array}$$

- Assume wlog.  $\min\{I_i : I_i \neq 0\} = 1$ .
- Let  $L = \max\{l_1, \ldots, l_m\}.$

## **Bi-criteria** Approximation

Let S be a feasible solution.

- $\alpha \ge 1$ : Approximation factor.
- $\beta \ge 1$ : Relaxation factor.

 $(\alpha,\beta)$ -approximation

• 
$$|S| \ge \frac{OPT}{\alpha}$$
, and

• For each 
$$i \in S$$
,  $I_i \leq A_i^T x \leq \beta u_i$ .

i.e., We satisfy at least an  $\alpha$ -fraction of the inequalities, while violating each inequality by a factor of  $\beta$ .

## Our Results

0/1-Matrices	Bi-criteria approximation	Hardness Results.
Interval Matrices	Bi-criteria approximation	Hardness Results.

An  $(O(\log nL), 1 + \epsilon)$ -approximation

$$l_{1} \leq A_{1}^{T} x \leq u_{1}$$
$$l_{2} \leq A_{2}^{T} x \leq u_{2}$$
$$\vdots$$
$$l_{m} \leq A_{m}^{T} x \leq u_{m}$$

- Group into sets on  $\frac{I_i}{|A_i|}$
- Solve each group separately.

Return the best group.

## An $(O(\log nL/\epsilon), 1+\epsilon)$ -approximation

$$\begin{split} \frac{l_i}{|A_i|} \\ \hline 0 \leq A_i^T x \leq u_i & (0, (1+\epsilon)] \\ \hline l_i \leq A_i^T x \leq u_i & ((1+\epsilon), (1+\epsilon)^2] \\ & \vdots \\ & ((1+\epsilon)^{i-1}, (1+\epsilon)^i] \\ \hline l_i \leq A_i^T x \leq u_i & ((1+\epsilon)^{h-1}(1+\epsilon)^h] \end{split}$$

- $L_{min} = \min\{\frac{l_i}{|A_i|}\} \ (\geq 1/n)$
- $L_{max} = \max\{\frac{l_i}{|A_i|}\} \ (\leq L)$

► 
$$h = \lceil \log_{1+\epsilon} \frac{L_{max}}{L_{min}} \rceil \le \lceil \log_{1+\epsilon} nL \rceil$$

• Set 
$$x = (1 + \epsilon)^i$$
.

- Satisfies  $G_i$ , with  $\beta = (1 + \epsilon)$ .
- ▶ Hence  $\alpha \le h+1$

But this algorithm is almost the best possible.

#### Theorem

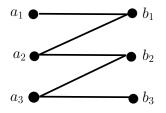
Unless  $NP \subseteq DTIME(2^{n^{\epsilon}})$  for some  $\epsilon > 0$ , it is impossible to obtain a better than  $O(\alpha, \beta)$ -approximation, where  $\alpha \cdot \beta = O(\log^{\mu} n)$ , for some  $\mu > 0$ .

Hence, obtaining a better than  $(O(\log^{\mu} n), O(1))$ -approximation algorithm is hard.

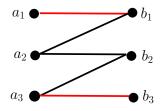
## Dependence on L

- $\blacktriangleright (\alpha, \beta) = (\log nL, 1 + \epsilon)$
- ▶ If *L* is poly(*m*, *n*), polylog approximation.
- What if  $L = \Omega(2^{poly(m,n)})$

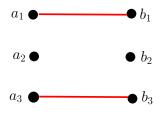
## ► Then MFS is hard to approximate beyond $\left(\left(\frac{L}{\log \log L}\right)^{1/3-\epsilon}, O(1)\right)$ for any $\epsilon > 0$ , unless NP=ZPP.



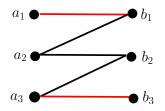
- ► G = (A, B, E) bipartite graph.
- M ⊆ E is an induced matching if
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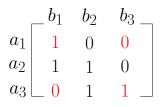


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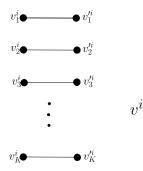


- ► G = (A, B, E) bipartite graph.
- M ⊆ E is an induced matching ⇒ G(M) is a matching.
- ► max |*M*|.

- $\blacktriangleright A_{ij} = 1 \Leftrightarrow \{i, j\} \in E$
- Largest identity matrix.



## Reduction

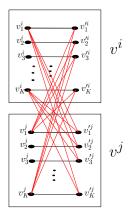


- For a vertex  $v^i$  in V(G).
- *K* copies:  $\{v_1^i, \ldots, v_K^i\}$ .
- *K* copies:  $\{v_1'^i, ..., v_K'^i\}$

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► Edge v<sup>i</sup><sub>j</sub>, v<sup>i</sup><sub>j</sub>

## Reduction

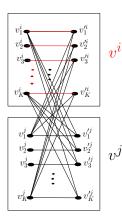


- ▶ For  $\{v^i, v^j\} \in E(G)$ .
- All edges between gadgets.

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This completes the reduction.

## Hardness of Approximation

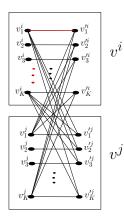


Independent set IS of G, then

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 $\blacktriangleright |MIDM| \ge K \cdot |IS|$ 

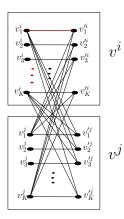
## Hardness of Approximation



- ► (from prev) |*MIDM*|/K ≥ |*IS*|
- $|IS| \ge |MIDM|/K 1.$

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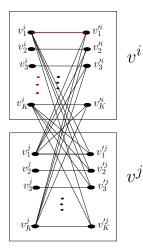
## Hardness of Approximation



- ► MIS hard to approximate beyond Ω(n<sup>1-ϵ</sup>) for any ϵ > 0 unless NP=ZPP.
- ► MIMP hard to approximate beyond Ω(n<sup>1/3-ϵ</sup>). for any ϵ > 0 unless NP = ZPP.

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# Hardness of Approximation



#### Theorem

MIM is hard to approximate beyond  $n^{1/3-\epsilon}$  for any  $\epsilon > 0$  unless NP=ZPP.

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## Hardness of Approximation

Using a similar reduction as in the Maximum Induced Matching on Bipartite Graphs, we can show

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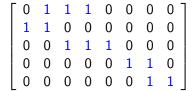
Theorem MFS with 0/1 matrices is hard to approximate beyond  $\left(\left(\frac{\log L}{\log \log L}\right)^{1/3-\epsilon}, O(1)\right)$  unless NP=ZPP.

## General 0/1 Matrices

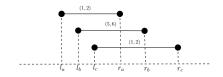
Approximation $(\alpha, \beta)$	Running Time	Hardness $(lpha,eta)$		
$O(\log \frac{nL}{\epsilon}), 1+\epsilon)$	$poly(m, n, \log L, \frac{1}{\epsilon})$	$(O(\log^{\mu} n), O(1))$		
		$(O((\frac{\log L}{\log \log L})^{\frac{1}{3}-\epsilon}), O(1))$		
Here $L = \max\{l_1,, l_m\}$ , $\min\{l_i, l_i \neq 0\} = 1$				

A matrix A is an interval matrix, if it is the *clique-vertex* incidence matrix of an *interval graph*. In other words, the matrix has the *consecutive one's property* in the rows.

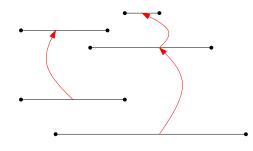




# Interval Graph

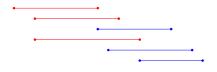


- Intervals with total order on end-points.
- Each interval has lower/upper bounds on lengths.
- Draw maximum number of intervals satisfying order of end-points, and length constraints.



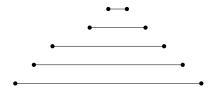
## $(\sqrt{m}, 1)$ -approx

- Define a partial order *P* by containment.
- Claim: We can partition  $\mathcal{P}$ into partial orders  $P_1, \ldots, P_k$  s.t. each  $P_i$  is either a chain or an anti-chain, and  $k \leq 2 \cdot \sqrt{|\mathcal{P}|}$ .



## $(\sqrt{m}, 1)$ -approx

Each anti-chain can be partitioned into at most 2 sets V<sub>1</sub> and V<sub>2</sub> such that each V<sub>i</sub> is a disjoint union of staircases.



#### $(\sqrt{m}, 1)$ -approximation

- Find the best *tower* with each possible interval as base by dynamic programming.
- 2. Find the best staircase between two intervals for each pair.
- Find the best set of disjoint staircases by maximum independent set of interval graphs.
- 4. Return the best of the two.

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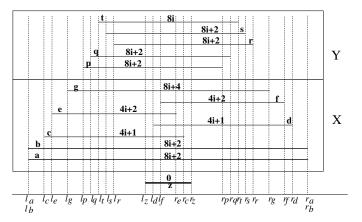


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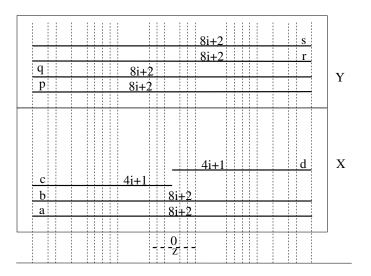
Approximation $(\alpha, \beta)$	Running Time	Hardness
$(1+\epsilon,1+\epsilon)$ [Grandoni,Rothvoss '10]	$poly(m, n, \frac{1}{\epsilon})$	NP-hard
$(\sqrt{m},1)$	poly(m, n)	APX-hard

Reduction from MAX-2-SAT.



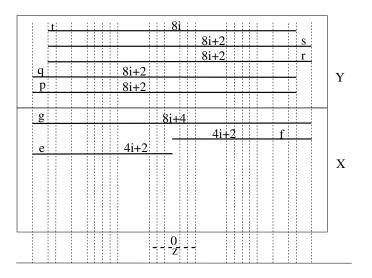
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Gadget for variable x<sub>i</sub>.



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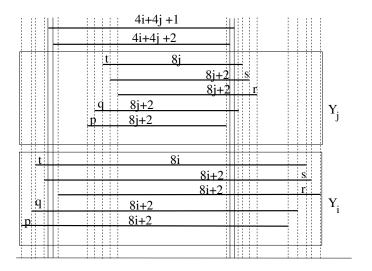
► TRUE configuration.



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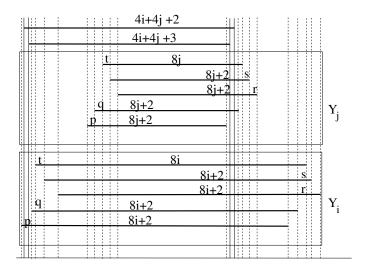
FALSE configuration of gadget for x<sub>i</sub>



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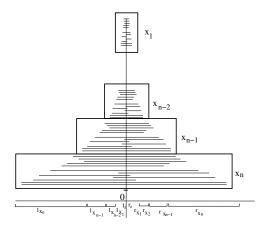
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• Gadget for clause  $(x_i \lor x_j)$ 

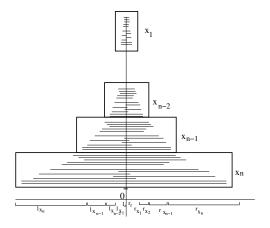


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• Gadget for clause  $(x_i \vee \overline{x_i})$ .



- The MFS instance.
- Each variable gadget is copied m<sub>i</sub> times, where m<sub>i</sub> is the number of clauses variable x<sub>i</sub> appears in.
- A total of O(m) intervals.



- In any optimal solution, all variable gadgets in either TRUE or FALSE configuration.
- For each satisfied clause, exactly one interval is feasible iff it is satisfiable.

# **Open Questions**

#### MFS

- Better approximation algorithms, or hardness for interval matrices.
- Extend results on interval matrices to Totally Unimodular Matrices.

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Non-Bi-criteria results.

#### References

Based on joint work with

- Stefan Canzar (CWI)
- Khaled Elbassioni, Amr Elmasry (Max-Planck-Institut, Saarbrucken)

- Saurabh Ray (EPFL)
- René Sitters (VU Amsterdam)

Thank you.