

Mon, Feb 3

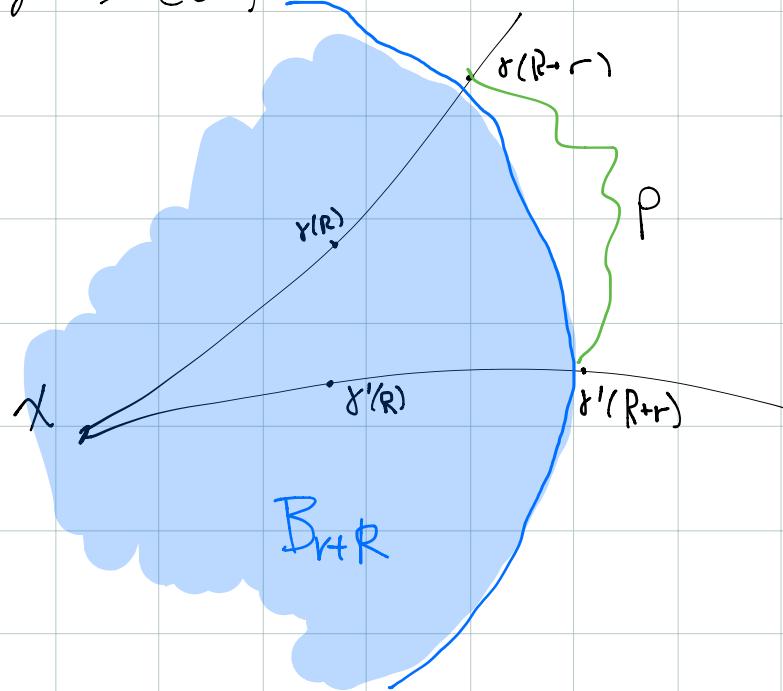
Last time: Defined quasi-isometric map, quasi-isometry, Showed  $\ell(G, S)$  is quasi-isometric to  $\ell(G, S')$ . Now want to show hyperbolicity is a quasi-isometry invariant. This requires some preparation

Recall: In  $\mathbb{H}^2$ , geodesics diverge exponentially fast. We claim this is true in any hyperbolic metric space, if we define "diverge" appropriately. (Basically, the geodesics have to get a certain distance away before you can be confident they will diverge.)

Def  $e: \mathbb{N} \rightarrow \mathbb{R}$  is a divergence function for a metric space  $X$  if  $\forall x \in X$ ,  $\gamma$  and  $\gamma'$  geodesic rays with  $\gamma(0) = x$  and  $R, r \in \mathbb{N}$  with  $d(R\gamma'(r), R\gamma(r)) > e(r)$

Any path  $\rho$  from  $\gamma(R+r)$  to  $\gamma'(R+r)$  outside the ball  $B_{r+R}(x)$  has length  $\geq e(r)$

Picture

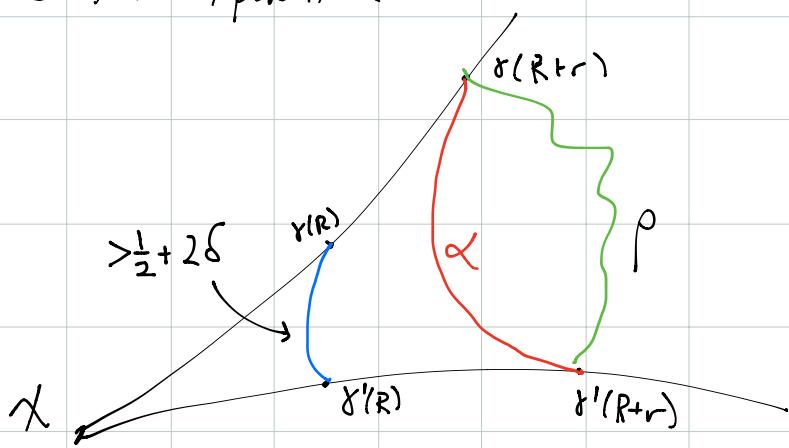


Thm  $X$   $\delta$ -hyperbolic,  $e$  a divergence function with

$$e(0) > \frac{1}{2} + 2\delta \Rightarrow e(r) \text{ is exponential in } r.$$

Pf: Setup:

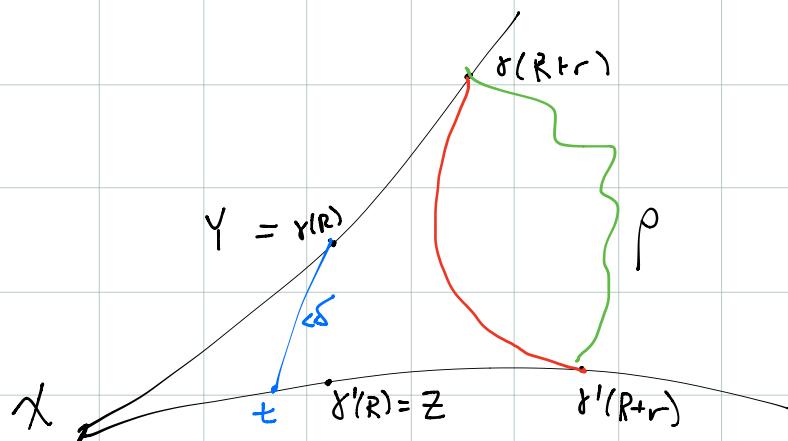
$\alpha = \text{goodos} \geq \text{from}$   
 $\gamma(R+r) \rightarrow \gamma'(R+r)$



Claim:  $l(p)$  is exponential function of  $r$

First claim is that  $d(x(R), \alpha) < \delta$

We know that  $x(R)$  is within  $\delta$  of some side of  $\Delta(x, x(R+r), x'(R+r))$ . Suppose it is not  $\alpha$ :



Then  $R = d(x, y) \leq d(x, t) + \delta$ , so

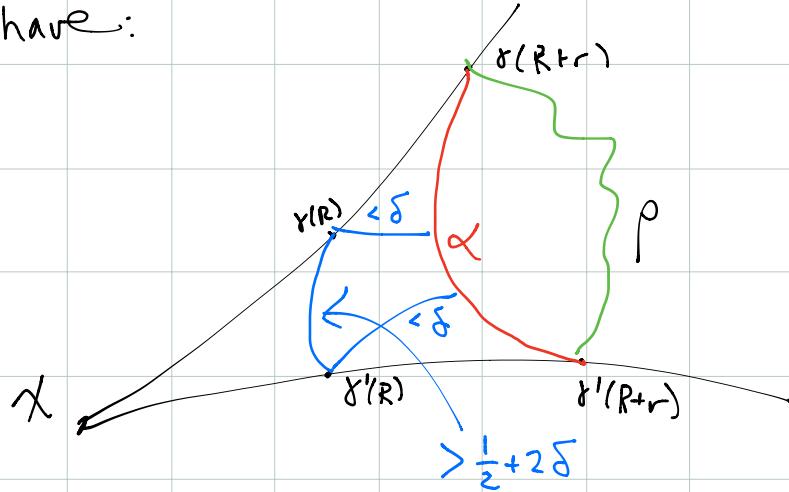
$$\cancel{d(x, t) + d(t, z) = d(x, z) = R} \leq \cancel{d(x, t) + \delta}$$

$$\Rightarrow d(t, z) < \delta \Rightarrow d(y, z) < 2\delta \times$$

..

Same argument works for  $x'(R)$

So we have:



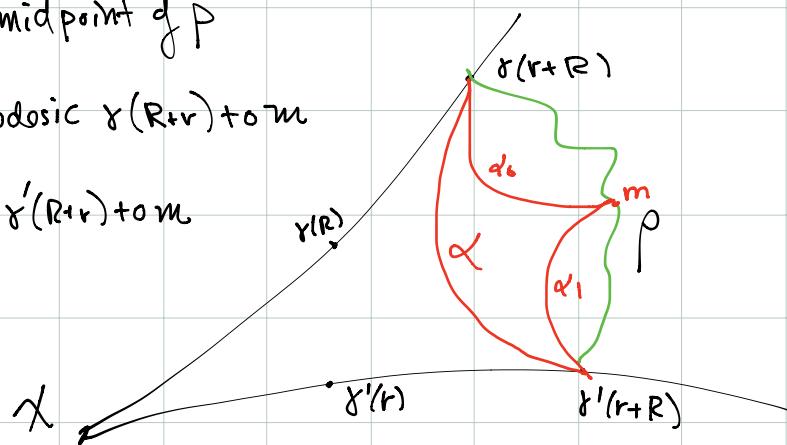
$$d(\gamma(R), \gamma'(R)) > 2\delta + \frac{1}{2} \Rightarrow d(\gamma(R+r), \gamma'(R+r)) > \frac{1}{2} \Rightarrow l(p) > \frac{1}{2}$$

Now cut  $P$  into pieces of length  $\frac{1}{2} \leq l \leq 1$ :

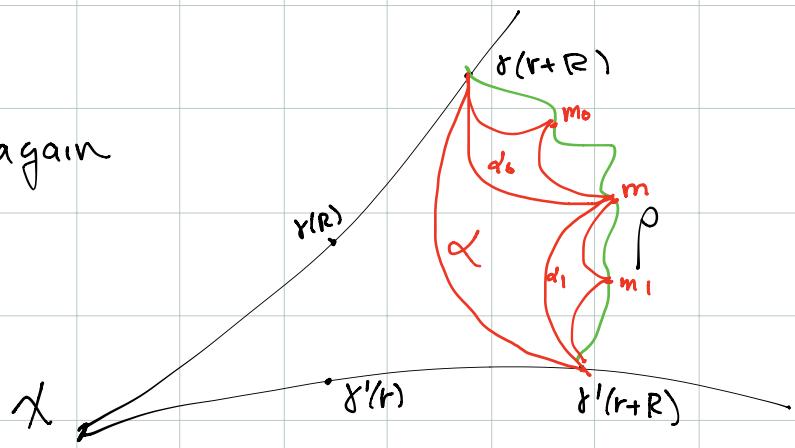
Let  $m = \text{mid point of } P$

$\alpha_0 = \text{geodesic } \gamma(R+r) + m$

$\alpha_1 = \text{geod. } \gamma'(R+r) + m$



Subdivide again



Do this  $n$  times, until length of each segment is  $\frac{1}{2} \leq l \leq 1$

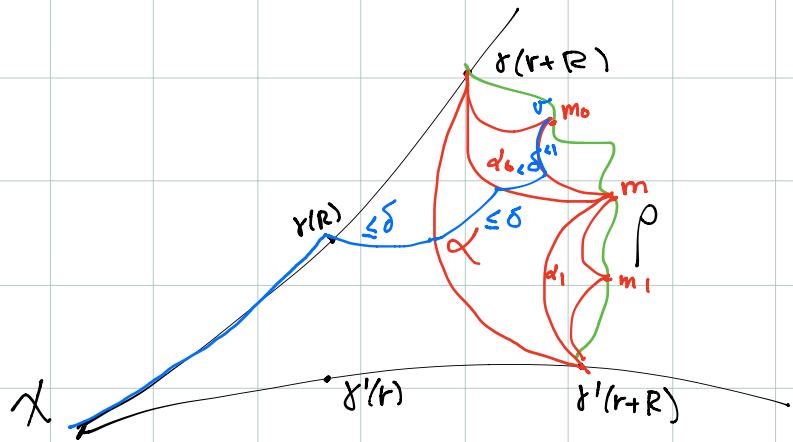
$$\text{ie } \frac{1}{2} \leq l = \frac{l(p)}{2^n} \leq 1$$

$$2^{n-1} \leq l(p) \leq 2^n$$

$$l(p) \leq 2^n \leq 2l(p)$$

$$\log_2 l(p) \leq n \leq \log_2 l(p) + 1$$

Now notice if path  $x$  to  $v \in p$  of length  $\leq R + (n+1)\delta + 1$



$$\text{So } d(x, v) \leq R + (n+1)\delta + 1$$

$$\text{But we know } d(x, v) \geq R + r$$

$$\text{So } R + r \leq R + (n+1)\delta + 1$$

$$\leq R + (\log_2 l(p) + 2) \cdot \delta + 1$$

$$\Rightarrow r \leq \delta \log_2 l(p) + 2\delta + 1$$

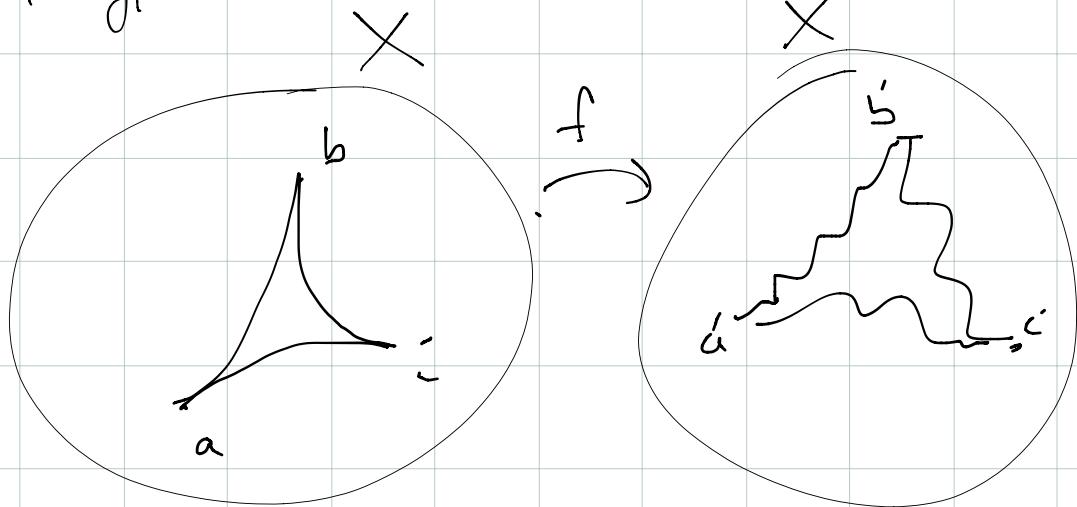
$$\frac{r - 2\delta - 1}{\delta} \leq \log_2 l(p)$$

$$l(p) \geq 2^{\frac{r - 2\delta - 1}{\delta}} = C \cdot e^{\lambda r}$$

□

We want to show:  $X \sim X'$ ,  $X'$  hyperbolic  $\Rightarrow$

$X$  hyperbolic



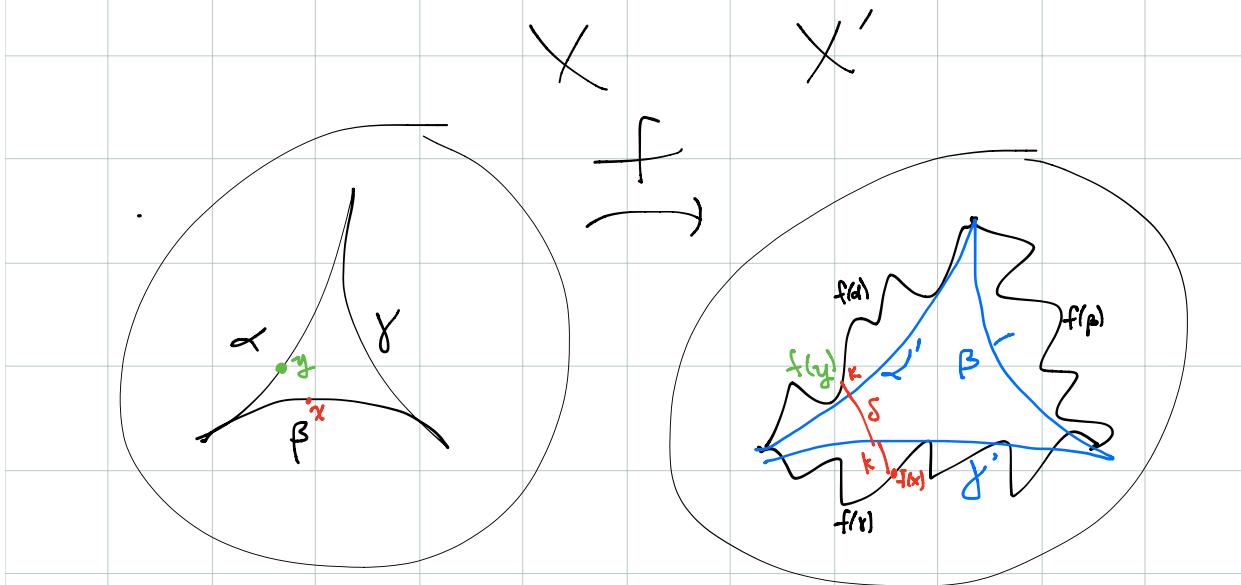
Idea: Take a geodesic triangle in  $X$ , map it by  $f$  into  $X'$ , show the image is thin (even though it's not a geodesic triangle, conclude the original  $\Delta$  had to be thin.)

$f$  is a quasi-isometry, so the image of each geodesic is not too distorted

Key claims let  $\gamma$  be a geodesic joining the endpts of  $f(\alpha)$ .

Then  $f(\alpha) \subset N_k(\gamma)$  and  $\gamma \subset N_k(f(\alpha))$

That will do it:



$$x \in \gamma, \Rightarrow f(y) \quad d(f(x), f(y)) < 2k + \delta$$

$$\Rightarrow d(x, y) < \lambda(2k + \delta) + c$$

Dfn A  $(\lambda, c)$ -quasi geodesic is a  $(\lambda, c)$ -quasi-isometric map from an interval  $\rightarrow X$ :

$$\gamma: [0, d] \longrightarrow X$$

$$\frac{1}{\lambda}d(x, y) - c \leq d(\gamma(x), \gamma(y)) \leq \lambda d(x, y) + c$$

So the sides of our image triangle are quasi-geodesics, and we want to prove

Thm  $x, y \in X$ ,  $\alpha$  a  $(\lambda, c)$ -quasi-geodesic joining  $x$  and  $y$ ,  $\gamma$  a geodesic joining  $x$  to  $y$

Then  $\exists D = D(\lambda, c, \delta)$  st

$$\alpha \subseteq N_D(\gamma) \text{ and } \gamma \subseteq N_D(\alpha)$$

First consider the case  $f$  is continuous. (then show how to get around it)