Accelerated Artificial Neural Networks on FPGA for Fault Detection in Automotive Systems

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Abstract—Modern vehicles are complex distributed systems with critical real-time electronic controls that have progressively replaced their mechanical/hydraulic counterparts, for performance and cost benefits. The harsh and varying vehicular environment can induce multiple errors in the computational/communication path, with temporary or permanent effects, thus demanding the use of fault-tolerant schemes. Constraints in location, weight, and cost prevent the use of physical redundancy for critical systems in many cases, such as within an internal combustion engine. Alternatively, algorithmic techniques like artificial neural networks (ANNs) can be used to detect errors and apply corrective measures in computation. Though adaptability of ANNs presents advantages for fault-detection and fault-tolerance measures for critical sensors, implementation on automotive grade processors may not serve required hard deadlines and accuracy simultaneously. In this work, we present an ANN-based fault-tolerance system based on hybrid FPGAs and evaluate it using a diesel engine case study. We show that the hybrid platform outperforms an optimised software implementation on an automotive grade ARM Cortex M4 processor in terms of latency and power consumption, also providing better consolidation.

I. INTRODUCTION

Vehicles today contain highly complex distributed computing systems, especially in luxury cars. Many critical and non-critical functions are implemented in software on a network of varied hardware components. A high-level function is typically distributed over multiple electronic control units (ECUs) interconnected by shared bus networks, allowing information from multiple sensors to be used to decide on actions performed on several actuators. This distributed approach and the harsh automotive environment present multiple ways for errors to be introduced into the system, ranging from temporary disturbances because of electromagnetic interference (EMI), to blown sensors, broken communication channels, or erroneous computational units. As critical mechanical functions are progressively being replaced by electronic counterparts, tolerating faults in computational paths and/or sensors/actuators has become increasingly important, making fault diagnosis and fault-tolerance mandatory in many safety-critical ECUs and functions. As the number of sensors, actuators, and ECUs in vehicles increases, more robust fault detection and tolerance mechanisms are required to maintain correct function of ECU subsystems under different circumstances.

Typical fault-tolerant behaviour is achieved using redundancy in the spatial or temporal domains. Modern networking systems like FlexRay incorporate completely isolated redundant communication pathways [1], while critical systems employ architectural enhancements (redundant cores, sensors, or task migration schemes), as well as multiple task execution cycles (with voting) for tolerating transient or permanent faults [2]. Physical location constraints can preclude spatial (hardware) redundancy from being applied in many cases, such as in the air-flow path of combustion engines, due to both high cost (high temperature/pressure tolerance requirements) and reduced efficiency (reduction in air-flow rate).

Instead, it is possible to model the relationship between physical variables to perform sensor fault detection computationally. Artificial Neural Networks (ANNs) are a promising approach in this regard, since they can be used to mimic these physical relations (by training). Such adaptability enables ANNs to be employed for a wide range of applications like classification [3], [4], adaptive communication [5] and in-vehicle fault detection [6], [7], among many others. These applications often employ multiple layers of pre-trained neurons referred to as multi-layer perceptrons (MLPs). The fundamental computational element of these networks is the neuron whose general structure, shown in Fig. 1, computes a weighted sum of its inputs. Non-linear functions like sigmoid (a function with an “S” curve) are commonly employed as the activation function, since they help to map non-trivial relationships using fewer nodes. The required relationship between input-output variables is established by training these layers of neurons using standard algorithms.

While ANNs are suitable for automotive fault-detection, implementing them on the general purpose processing platforms commonly used in ECUs is problematic due to the limited computational capacity not offering the throughput required for online fault detection. Furthermore, implementing ANNs on ECUs keeps the processor busy, meaning its other tasks suffer, further deteriorating the system performance. An FPGA-based implementation exploiting the inherent parallelism in ANNs would allow a more meaningful balance of computational performance and power consumption, while also leaving...
ECU processors free to work on their existing tasks. Within an automotive context, building a standalone fault-tolerance system would result in a more complex network, higher bandwidth and power requirements, and increased weight.

In this paper, we present an approach based on new hybrid FPGA platforms like the Xilinx Zynq, that closely couple a high performance FPGA fabric with a capable processing system. The combined hardware-software approach allows high hardware performance to be interfaced with software-based processor control. We explore the possibility of such platforms using a case-study on fault-diagnosis of an exhaust gas regulation (EGR) pressure sensor at the intake manifold of a diesel engine, originally modelled in MATLAB. Our experiments show that the hybrid platform offers advantages in performance and scalability over a typical software approach on a capable processing system.

II. RELATED WORK

In the literature, artificial neural networks (ANNs) have been explored for classification, pattern detection, machine learning and fault-detection. Deep learning forms of ANN like Convolutional Neural Networks (CNN) and Recurrent Neural Networks (RNN) are widely acknowledged for their compute performance and energy efficiency in classification and machine learning tasks on large datasets (typically in datacenters) [3], [4], [8]. Many ANN applications that interact with physical systems require the accuracy and dynamic range offered by floating point representations, resulting in increased complexity at each neuron. FPGAs represent an ideal platform for accelerating ANN-based systems because they enable large scale parallelism while also supporting high throughput floating point computations [3], [4], [9].

The flexibility of regular feed-forward ANNs allows them to be employed in many distinctive applications and domains. In [5], the authors present an FPGA implementation of the reactive routing scheme for improving the performance of mobile ad-hoc networks using a 2-4-1 MLP ANN. Floating point representation was explored for an adaptive activation function and for the entire compute structure in [10], [11], providing better accuracy for the system. Among others, [7], [12] discuss the use of ANNs for hard-real-time embedded applications like fault-detection and real-time tracking applications in automotive and defense systems.

The use of ANNs for fault detection in the automotive domain was first proposed in [6]. The authors describe an offline software-based ANN for detecting sensor faults in engines. In [13], the authors present an evaluation of the Instrument Fault-Detection, Isolation, and Accommodation (IFDIA) scheme and present a proof-of-concept scheme on a DSP platform. Though their results show improved sensitivity, the idea of using FPGAs in vehicles is becoming accepted [20]. To our knowledge, no FPGA-based fault-tolerance schemes using ANNs have been proposed.

In our work, we consider an ECU that uses a hybrid FPGA, tightly integrating a capable processor with a reconfigurable fabric, allowing evaluation of large and complex ANNs for fault-detection and accommodation. Beyond the network level optimisations described in the literature for ANN implementations, we optimise the individual neuron structure with a folded sharing approach and explore architectural optimisations like pipelining and scheduling within each neuron and at the network level. The approach is implemented on a Xilinx Zynq platform to evaluate online engine fault detection (derived from [6]), showing that the proposed scheme is able to accelerate the prediction and fault-tolerant behaviour of the system, improving the reliability of the ECUs. Furthermore, we also explore the scalability and reconfigurability of the platform to accommodate failures by altering the ANN system.

III. SYSTEM ARCHITECTURE

A. Fault Diagnosis of a Diesel Engine

Fig. 2 is a simplified representation of the air-flow path within a diesel engine [21]. Exhaust gas recirculation (EGR) is a technique commonly employed in modern internal combustion engines, that aims to reduce the nitrogen oxide (NO\textsubscript{2} and NO) emissions (NO\textsubscript{x} emissions) by recirculating a portion of the exhaust to the engine, via the EGR valve and the EGR cooler. This flow is controlled by a set of sensors and valves: the Pressure Sensor that measures the pressure at the input manifold (air intake) and the EGR Valve that regulates the amount of recirculated air. A failure in either of these components can result in poor engine performance in the short term and partial or complete engine failure in the long term.

To avoid such expensive failures, the Engine ECU typically compares the measured pressure value, \(P_{\text{im}}\), with the expected pressure value, \(P_{\text{im}}(E)\), that is computed using its non-linear relation to other measured sensor values, as described in Eq. 1. Here, \(U_{\text{egr}}\) is the position of the EGR valve, \(N_{\text{eng}}\) represents the rotational speed of the engine (rpm), and \(W_{\text{ai}}\) represents the flow rate of the air, which are all measured by sensors. The computation involves physical quantities with differently bound values (that can also vary between engines) requiring floating point representation, thus

\[
P_{\text{im}} - P_{\text{im}}(E) = \frac{W_{\text{ai}}}{U_{\text{egr}}} - \frac{N_{\text{eng}}}{\text{const}}
\]
making it computationally expensive on many automotive microprocessors that do not feature a dedicated floating point unit. An offline software-based ANN for predicting $P_{\text{rpm}(E)}$ was proposed in [6] to reduce the computational requirements, but considerable latency was incurred by the prediction loop, and this increased super-linearly with the precision demanded by modern engine systems.

$$\frac{dP_{\text{rpm}}}{dt} = F(U_{\text{egr}}, N_{\text{eng}}, W_{\text{ex}})$$  \hspace{1cm} (1)

For ANN-based prediction, $U_{\text{egr}}, N_{\text{eng}},$ and $W_{\text{ex}}$, form the inputs to the MLP which are evaluated by the network to generate the predicted value $P_{\text{rpm}(E)}$. The number of layers of the MLP and the number of neurons in each layer should be appropriately selected, and trained, to achieve accurate prediction for all possible conditions.

Each neuron in this arrangement requires 4 multiplication (inputs × weights) and 3 addition (accumulation) operations to generate the intermediate result and a further 1 multiplication and 2 addition operations for the piecewise linear approximated (PLAN) sigmoid activation function. To exploit parallelism, each neuron in a layer must be activated simultaneously, and compute its results in a predictable number of cycles. Hence for a simple 4-neuron layer, a standard RTL description would result in 20 multipliers and 20 adders being inferred by the synthesis tools for integer representation. To maintain required precision, the network should incorporate at least 2 computational layers with an input layer built on 4-input neurons (the fourth input being the current pressure value). Furthermore, the use of floating point representation (to maintain precision as well as adaptability) increases the number of integer multipliers by 4 times, further limiting the number of neurons that can fit on a small device.

**B. Optimisation of Generalised Neuron Architecture**

Though direct implementation of MLPs using DSP blocks is possible, these are often inefficient as this would not maximise DSP block throughput by way of careful pipeline optimisation. Also, direct mapping of a moderately sized 6 6 1 network using floating point values would result in 70 × 4 DSP blocks ($((4 \times 6 + 6) + (6 \times 6 + 6) + (6 \times 1 + 1)) \times 4$). The need for floating point adders further limits the number of neurons and reduces the efficiency of direct mapping. The architecture of the neuron must thus be optimised for floating point to allow high performance and scalability. We define a template for neurons that enables reuse of the computationally expensive floating point operators while achieving high operating frequency and constant latency. Multiple templates are necessitated by the non-uniform structure that results from multilayer perceptrons, resulting in a varied number of input/output possibilities at each layer.

The core elements of our neuron architecture are shown in Fig. 3. The structure is composed of a pipelined floating point adder and multiplier unit, derived from the Xilinx floating point IP cores. The floating point adder is built completely out of logic (LUTs and Flip Flops), while the more complex multiplier is built out of 4 DSP blocks and supporting logic. The same multiplier and adder units are reused to compute the PLAN sigmoid activation function by the scheduler, reducing resources further. The scheduling of inputs/operations to these blocks and their monitoring/control are handled by the **Controlling & Monitoring Subsystem (CMS)** module, which exploits the 4-stage pipeline within the floating point units. The CMS is a finite state machine that derives operation latencies from the top-level parameters and produces control signals for the multiplexer and demultiplexer blocks to schedule the execution sequence. The CMS also generates the ack and valid signals for the neurons in the preceding and successive layers, based on the determined schedule. This structure completes the entire computation from weighted sum to activation in 38 clock cycles.

The operations of the individual stages are shown in the timing diagram in Fig. 4. The multiply operations are scheduled as and when the inputs are received, along with their weight values, with one multiplication in each layer at each timestep. The pipelined multiplier can receive operands every cycle and produces the output after a fixed latency of 4 cycles. These are passed in sequence to the adder for accumulation, which is also a pipelined structure with a latency of 4 cycles. Accumulation is completed in the 21st cycle and is followed by the sigmoid computation, which is scheduled on the same hardware blocks by the CMS.

The structure instantiates a single floating point adder and a single multiplier unit for 4/6 input neuron structures. In the case of larger input combinations (8/12/16 or more), multiple floating point units are used. In the case of 8/12 input neurons, two independent floating point adders and multipliers are instantiated, while for 16 input neurons, four parallel units are instantiated. Here, the CMS module adjusts the scheduling of inputs and operations to ensure that the parallel logic is effectively utilised. This allows us to achieve higher performance and almost the same latency in computation, at the expense of slightly increased resource usage. The neuron structure is parameterised so that the CMS infers the proper schedule and instantiates the combination of floating point blocks, based on the design time parameter configuration. Constraining the resource requirements at neuron-level allows parallel neurons to co-exist even on smaller FPGAs, leading to higher parallelism.

The network is built up by instantiating different layers that incorporate the parameterised neuron, each layer being self-managed. The handshaking signals integrated into the neuron interface ensure that very little control is required between the different layers for the computation to flow through. Moreover, since the different layers operate in isolation, it is also possible to execute multiple computations in a layer-wide pipeline, with little external logic to manage the data flow in case of non-symmetric layer structures. Since we have optimised the low-level neuron design around the structure of the DSP block, it attains high throughput, and resource sharing ensures the compute units are kept busy.
The software on the ECU executes the control loop (marked as states \( \text{Obs} \) and \( \text{Act} \)), which monitors the sensor values and performs computations as per the algorithm to trigger changes in the system. Alternatively, this computation could also be offloaded into the hardware using the Processing block, which can implement the same algorithm in hardware, whose actuation outputs can then be controlled by the software. The hybrid ECU is then wired up into the vehicular network by integrating a custom network controller [22], to form a complete ECU-on-chip system.

If persistent errors are observed, the neural network is switched to a more precise mode (complex network designated mode_2) to predict the pressure values with higher accuracy (fault-tolerance mode) based on the other sensors. This is achieved by reconfiguring the PRR (partial reconfiguration) to include different weights and a different configuration of the network (more active elements or higher number of layers). Once reconfigured, the network output is used directly by the processing logic for further computations, until the fault is rectified. The software/hardware function can be configured to monitor the \( P_{in} \) sensor values and restore normal operation, if the system recovers from the error. In this case, the software reconfigures the logic back into the fault-detection mode, with the lightweight network.

We use the open source ZyCAP configuration management system, integrated as a peripheral to the processing system, with its own software libraries/drivers [23]. It handles low level reconfiguration commands, bitstream memory management and abstracts the details from our application design. ZyCAP also provide faster, non-blocking reconfiguration.

V. Results

First, we evaluated the performance of the possible ANN configurations using the low power Xilinx Spartan-6 series, which are more suited for a standalone vehicular implementation. The ANN models were evaluated using both simulation and implementation in hardware (for the configurations that could fit on a XC6SLX45T device). All configurations of the network were trained offline with data generated from a MATLAB model of the diesel engine [21] using the back propagation (BP) algorithm, for a target precision of \( 0.01 \). The trained weights were loaded into a Block RAM, while the test vectors, also generated from the MATLAB model, were provided as the inputs. We used a set of 151 test vectors that span the operating range of the diesel engine model, representing a range of values for the different inputs.

Fig. 6 plots RMS prediction error of the ANN models (trained with the same termination conditions: 1000 runs or 0.01 precision) compared to the MATLAB model against the effective area required for each implementation. The effective
area is computed as $DSP_s \times 512 + LUT_s$, which represents the combined area utilisation on the largest Spartan-6 device (XCSLX150). There is a baseline offset in the predicted values, which is due to rounding and approximation schemes in the floating point multiplier/ladder units and the PLAN approximated sigmoid implementation.

Further, it can be seen that the single layer 8 neuron network (8_1) and the multi-layer 6-12 network (6_12_1) are Pareto-optimal points offering minimal error and area consumption. Hence, these two implementations were chosen for the fault-tolerant hybrid ECU model that we evaluate later. The hardware requirements of the different models are detailed in Table I, along with the prediction latencies, suggesting that the combined area utilisation on the largest Spartan-6 device is 13.47 us and 43.26 us respectively. The same models took 1.13 us and 1.82 us to compute in hardware, respectively, at 60 MHz clock frequency, providing a 10\(\times\) and 24\(\times\) improvement respectively, which can be further enhanced when clocked at higher speeds (120 MHz or higher). For our case study, the latency of both software and hardware models are within acceptable performance limits; however, the scalability of software execution for more complex ANNs is poor, compared to the nearly constant and predictable latency of the proposed hardware. Software execution would also be hindered by other tasks executed on the processor (or interrupts), which may deteriorate the performance further.

For the proposed hybrid ECU, we evaluate the performance of the deterministic mode-switch time by building the two selected ANN architectures on the Zynq ZC7020, on the Xilinx ZC702 development board. The resource utilisation and compressed partial bitstream size of the two ANN modes are shown in Table II. These bitstreams are loaded onto the SD card as the different modes of the adaptive system. The system normally instantiates mode_1, which uses the single layer 8-neuron network to keep track of the precision of the $P_{\text{im}}$ sensor. When the error deviates beyond a configurable range for consecutive cycles, the system switches to fault-tolerant mode_2 and instantiates the more precise multilayer network, that acts as a replacement for the $P_{\text{im}}$ sensor. The mode switch can also be triggered from software for testing.

We measure the active power while executing both modes on the ZC702 board using the Texas Instruments power measurement adaptor that connects to the PMBus. In the fault-free mode_1 configuration, the system consumes 85 mW of power on average (110 mW peak), with the computation being triggered every 10 ms, as in the case of a normal engine management system, with a 120 MHz clock. In mode_2, with the same trigger rate, the system consumes higher average power at 135 mW, with peak consumption of 160 mW, at 120 MHz clock. The software execution on the STM-32 device consumed 220 mW for evaluating the mode_1 ANN alone. The complete Zynq SoC hardware consumes 420 mW, largely due to its dual-core processing system that consumed 300 mW (average) while being mostly idle.

Fig. 7 shows the deviation of the predicted value in the two modes, across the range of test vectors, compared to the actual sensor values for each test vector. In both cases, we directly compute the predicted value $P_{\text{im}(E)}$ based on other

Fig. 6: RMS error of prediction v/s Effective area, for different ANN configurations.

Table I: Resource utilisation and prediction latencies of different ANN networks on the largest Spartan-6 device.

<table>
<thead>
<tr>
<th>Structure L1_L2_Out</th>
<th>FFs</th>
<th>LUTs</th>
<th>BRAMs</th>
<th>DSPs</th>
<th>Latency (cycles)</th>
</tr>
</thead>
<tbody>
<tr>
<td>6_1</td>
<td>4037</td>
<td>5939</td>
<td>0</td>
<td>28</td>
<td>68</td>
</tr>
<tr>
<td>8_1</td>
<td>5539</td>
<td>8195</td>
<td>0</td>
<td>40</td>
<td>68</td>
</tr>
<tr>
<td>12_1</td>
<td>7959</td>
<td>11792</td>
<td>0</td>
<td>56</td>
<td>72</td>
</tr>
<tr>
<td>16_1</td>
<td>10962</td>
<td>16412</td>
<td>0</td>
<td>80</td>
<td>72</td>
</tr>
<tr>
<td>6_6_1</td>
<td>7956</td>
<td>11644</td>
<td>0</td>
<td>52</td>
<td>105</td>
</tr>
<tr>
<td>6_8_1</td>
<td>9650</td>
<td>14239</td>
<td>0</td>
<td>64</td>
<td>105</td>
</tr>
<tr>
<td>6_12_1</td>
<td>12454</td>
<td>18342</td>
<td>0</td>
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<td>109</td>
</tr>
<tr>
<td>8_6_1</td>
<td>11401</td>
<td>17715</td>
<td>0</td>
<td>84</td>
<td>105</td>
</tr>
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<td>20939</td>
<td>0</td>
<td>104</td>
<td>105</td>
</tr>
<tr>
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<td>27519</td>
<td>0</td>
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<td>35062</td>
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<td>0</td>
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</tr>
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<td>26514</td>
<td>0</td>
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</tr>
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<td>22757</td>
<td>34303</td>
<td>0</td>
<td>152</td>
<td>113</td>
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</table>
sensor inputs \( U_{EGH}, N_{ENG} \) and \( W_{in} \) and the latched \( P_{in(E)} \) value, and compare it to the actual sensor value \( P_{in} \) in the current cycle. In mode_1, the latched \( P_{in(E)} \) corresponds to the sensor value acquired in an earlier cycle modelling the fault-detection case, while in mode_2, the latched \( P_{in(E)} \) is the predicted output from the previous cycle, replicating a fault-tolerant mode that is independent of the acquired sensor input \( P_{in} \). It can be observed that \( mode_2 \) results in a tighter prediction, with significantly reduced deviation while the fault detecting \( mode_1 \) results in a larger deviation in the predicted values and also a larger mean error. The plot also shows the ability of \( mode_2 \) to closely predict the sensor value without depending on the corresponding sensor channel for the entire set of inputs. This shows that \( mode_2 \) can effectively replace the faulty sensor by closely estimating the actual pressure value without adding considerable processing latency, at fractionally higher power, while \( mode_1 \) prediction can be used to determine the deviation in actual sensor values with an accuracy of 0.05 (× scaling factor).

Finally, to trigger the mode switch, we introduced error into the test vectors (flipped sign bit in \( P_{in} \) input to the Err module) to trigger the adaptation to fault-tolerant mode. Using Xilinx provided PR management, a software switch results in a mode switch time of 145.2 ms to load the fault-tolerant mode, from the detection of error, with an configuration throughput of 10 MB/s. Using the prefetching scheme offered by ZyCAP, we were able to reduce the mode switching time to 3.99 ms.

VI. CONCLUSION

Artificial Neural Networks provide a suitable mechanism for fault-detection and fault-tolerance in critical domains like automotive systems. However, ANNs are inherently computationally intensive and the precision requirements in harsh automotive environments mean large networks are required, making software implementations impractical. In this paper, we presented a hybrid ECU approach, based on the Xilinx Zynq platform, that integrates an ANN-based prediction system which doubles up as a replacement sensor in the case of persistent faults. The ANN network is completely contained within a partially reconfigurable region (PRR), integrated with parallel sensor acquisition interfaces, a fault detection system, data processing engine, and a network interface. PR allows seamless migration from the fault-detection ANN network (under normal operation) to the fault-tolerant mode with a larger, more complex and accurate network that effectively replaces the faulty sensor, by reusing hardware resources. The proposed parallel architecture enables the ANN to be evaluated in a predictable short latency of under 1 ms, even for the larger prediction network. Moreover, the reconfiguration operation is managed seamlessly under software control, with fast reconfiguration and complete changeover in under 4 ms. We evaluated the approach using a case study on a diesel engine model, where the intake manifold pressure sensor is monitored for faults and replaced by the prediction network in case of error.

In future, we plan to extend the scheme to integrate on-line training (using the spare-ARM core), which would enable the network to adapt to any sensor faults in real-time. We would also like to explore extending the ANN-based hybrid ECU model to other automotive hard-real-time applications like battery management in electric vehicles, and more complex x-by-wire systems.

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